

THE COLONNADES PHILLIP ISLAND ADVENTURE RESORT



Teacher's Manual

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PHILLIP ISLAND ADVENTURE RESORT



PIAR is situated on 80 beautiful acres right in the heart of Phillip Island, featuring abundant palm trees, a variety of adventure activities, swimming pools and two 4-acre lakes. It is in close proximity to many of Phillip Island's attractions and beaches.

ACCOMMODATION

PIAR can accommodate 550+ people in four separate areas, giving the ability to accommodate one large group or four individual groups; Colonnades 95 guests, Silverleaves 164 guests, Woolamai 112 guests, Smiths 172 guests or a combination of the above. All areas have their own dining and function areas. This allows flexibility and availability for all size groups. The modern, spacious bedrooms are all ensuited with heating and cooling. There is a total of 72 bedrooms and 4 suites in the main site. All 72 rooms have 6 single beds in two separate sleeping areas. The 4 suites contain two Bedrooms with two single beds, these rooms are usually for Teachers usage and they can sleep 4 staff in total.

FACILITIES

Spacious carpeted dining and recreation rooms, a Stadium/Auditorium with break-out rooms, undercover barbeque areas with ample seating, large lawned area for activities, TV, VCR, DVD, Data projectors, sound and PA systems, laundry facilities and separate Teachers Lounge areas

ACTIVITIES

Canoeing and Raftmaking, Single and Twin Flying Foxes, High and Low Ropes Courses, Giant Swings, various team building and initiative activities, Archery, two fully fenced in-ground swimming pools and an indoor swim spa, Tennis and Basketball courts, Volleyball courts, Table Tennis and much much more!

NEARBY

There are a variety of attractions within walking distance of PIAR, including; A Maze 'n' Things, Koala Conservation Centre and Smiths Beach which is one of the safest surf beaches on Phillip Island and is well known for its abundant rockpools.

There are many other tourist and educational attractions nearby, transport will be required for many of these attractions, so why not make use of the buses being available to you in the 'With Travel' package that we offer and visit some of the attractions on your way to or from the campsite.

Bookings are required for many of the attractions; this may be arranged with the Program Co-ordinator at Phillip Island Adventure Resort.

TRANSPORT

Transport can be arranged from / to anywhere in Victoria.

ENQUIRIES

Phillip Island Adventure Resort
1775-1801 Phillip Island Rd, COWES 3922
Ph: (03) 5952 2417 Fax: (03) 5952 1627
Email: piar@cyc.org.au

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Section 1

ESSENTIAL INFORMATION

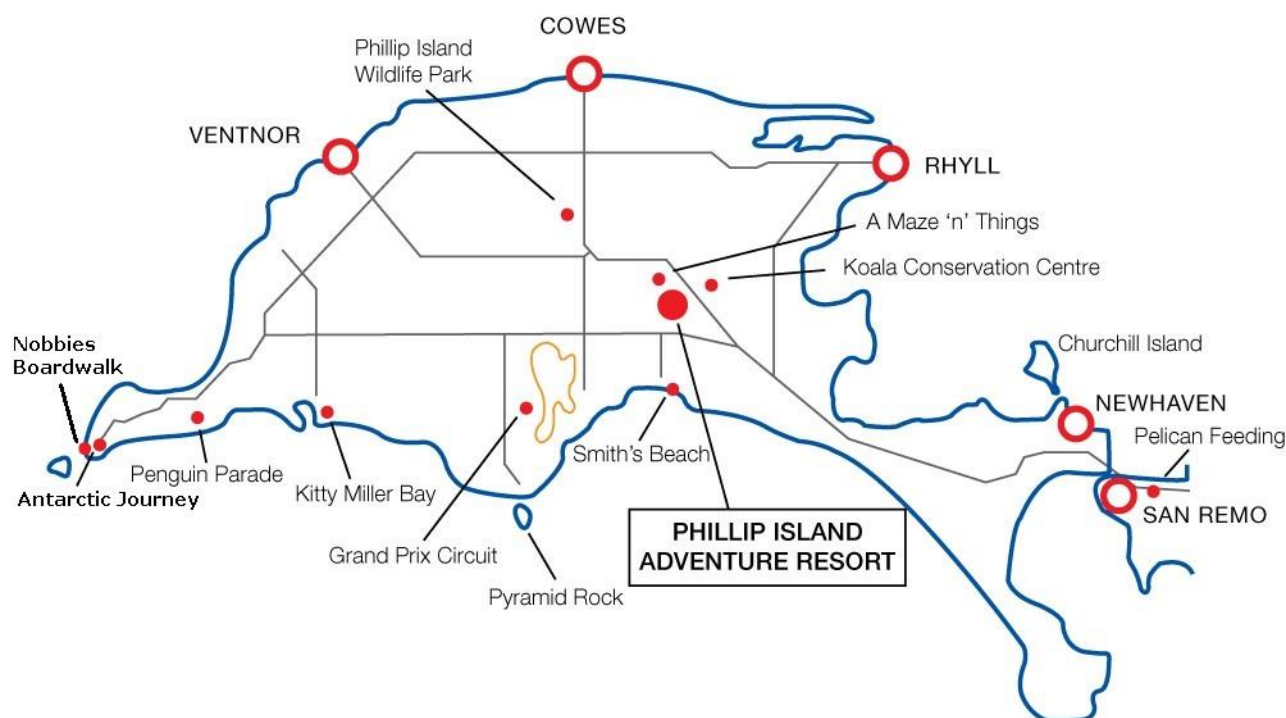
CAMP LEADERS CHECKLIST

<input type="checkbox"/>	Read this handbook carefully
<input type="checkbox"/>	Organise a visit to the campsite if you haven't been before to help with your planning of program, room allocation etc (Please telephone to arrange a time) OR ring to speak with our program staff who can help with your program planning.
<input type="checkbox"/>	Plan your program and either: Discuss program requirements with PIAR's Program Coordinator or Complete and return Activity Request Form and Attraction Form.
<input type="checkbox"/>	Advertise your camp. Draw up an application form (include date and times, costs, what to bring, and parent/guardian medical consent section, etc.). Perhaps conduct a parents' information session.
<input type="checkbox"/>	Confirm Camp Program and attractions as soon as possible
<input type="checkbox"/>	Complete and Return Bus Form if choosing a 'With Travel' package, or if using own buses please organise and confirm own arrangements
<input type="checkbox"/>	Arrange or ensure you have the following: <ul style="list-style-type: none"> • First aid equipment – this includes hot and cold packs, these can be stored in the freezers in the Meeting Rooms. • Sports equipment for free time activities • Equipment for night activities • A staff vehicle at camp for emergency purposes • Sufficient school staff are appropriately trained / qualified for; First Aid / CPR, supervision of 'water' based activities.
<input type="checkbox"/>	Appoint camp personnel (Activity supervision, First Aid, leader to liase with dining room host regarding dietaries and meal procedures etc.)
<input type="checkbox"/>	Allocate campers to: <ul style="list-style-type: none"> • Cabin groups / Activity groups / Duty groups
<input type="checkbox"/>	5 days prior to camp please return: <ul style="list-style-type: none"> • Total number of campers (full and part time) divided into staff/adults and students • Strict dietary requirements • Room Allocations
<input type="checkbox"/>	Print copies of: <ul style="list-style-type: none"> • Program • Room name notices (if required) • Room lists • Duty lists
<input type="checkbox"/>	Please ensure that all necessary students' medical records and first aid equipment are brought to camp.
<input type="checkbox"/>	On arrival <ul style="list-style-type: none"> • You will be greeted by PIAR Host and receive a safety briefing and information from them. • Please confirm final numbers for attractions and organize for dietary leader to meet with dining room host.

LOCATION

Phillip Island Adventure Resort is located on the Phillip Island Tourist Rd, 10kms past the San Remo Bridge. We are on the left hand side just before A Maze 'n' Things. (Melways Ref Map 932 B5)

Transport can be arranged for your group from/to anywhere in Victoria (a minimum of 38 students is required for the WITH TRAVEL package option).



NEARBY EDUCATIONAL / TOURIST ATTRACTIONS

- A Maze 'n' Things
- Cape Woolamai Coastal Walk
- Churchill Island
- Cowes foreshore and township
- Koala Conservation Centre
- Maru Fauna Park at Grantville
- Nobbies Boardwalk
- Antarctic Journey
- Oswin Roberts Koala Reserve
- Pelican Feeding at San Remo
- Penguin Parade – Visitors Centre
- Penguin Parade – Night Time
- Phillip Island Chocolate Factory
- Phillip Island Grand Prix Circuit
- Phillip Island Nature Park – Ranger Talks (various locations)
- Phillip Island Wildlife Park
- Rhyll Wetland and Bird Sanctuary walk
- Smiths Beach
- Surfing lessons
- Vietnam Veterans Museum
- Wildlife Coast Cruises

Transport will be required for many of the nearby attractions, so why not make use of the buses being available to you in the “with travel package” that we offer and visit one or two of the attractions on your way to or from the campsite.

Bookings are required for many of the attractions; this may be arranged with the Program Co-ordinator at Phillip Island Adventure Resort.

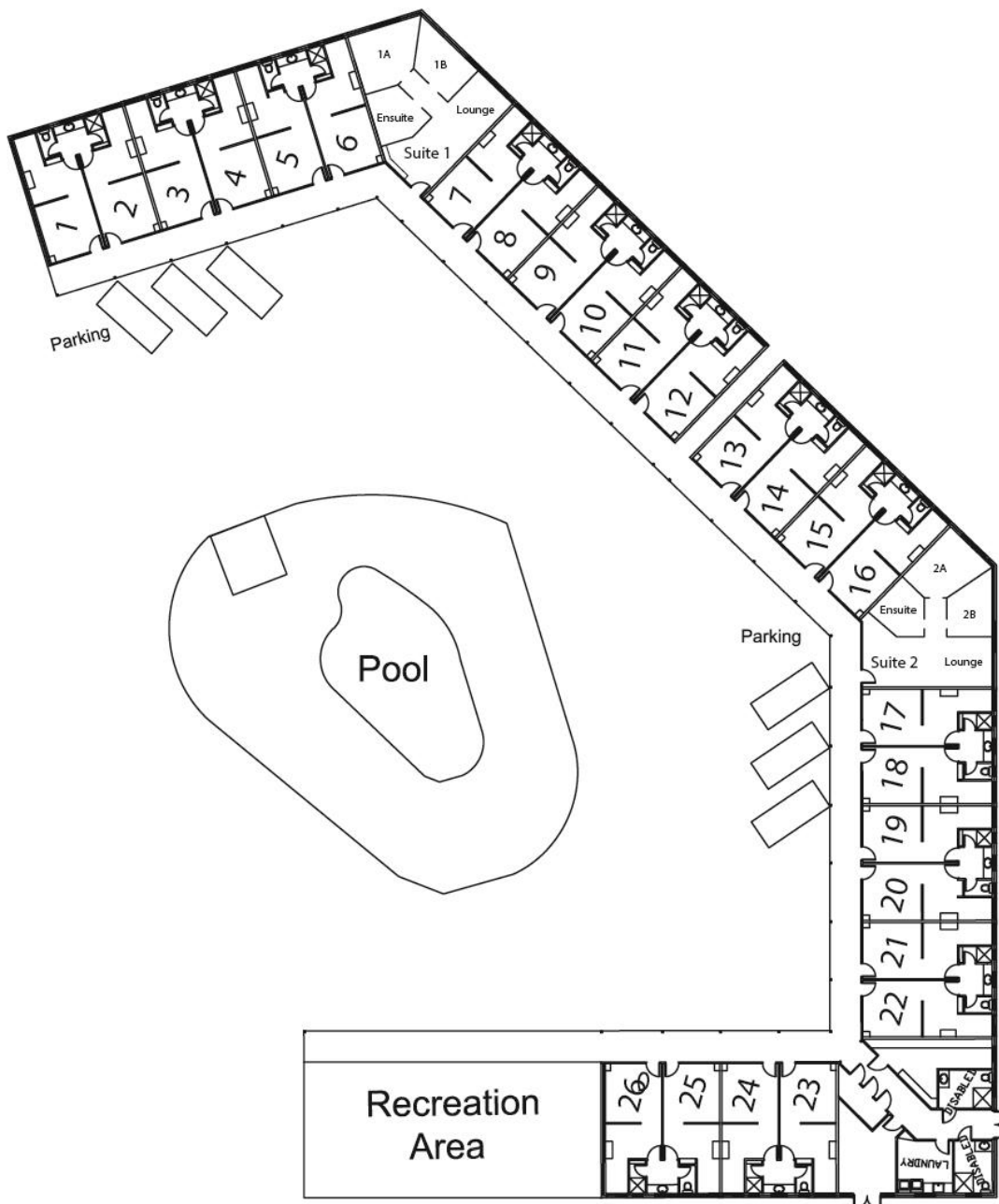


PHILIP ISLAND ADVENTURE RESORT

Accommodation Layout Silverleaves (1- 26)

26 Bedroomms + Suites 1 & 2 = 164 single beds

The number of rooms allocated will be dependant on the group size

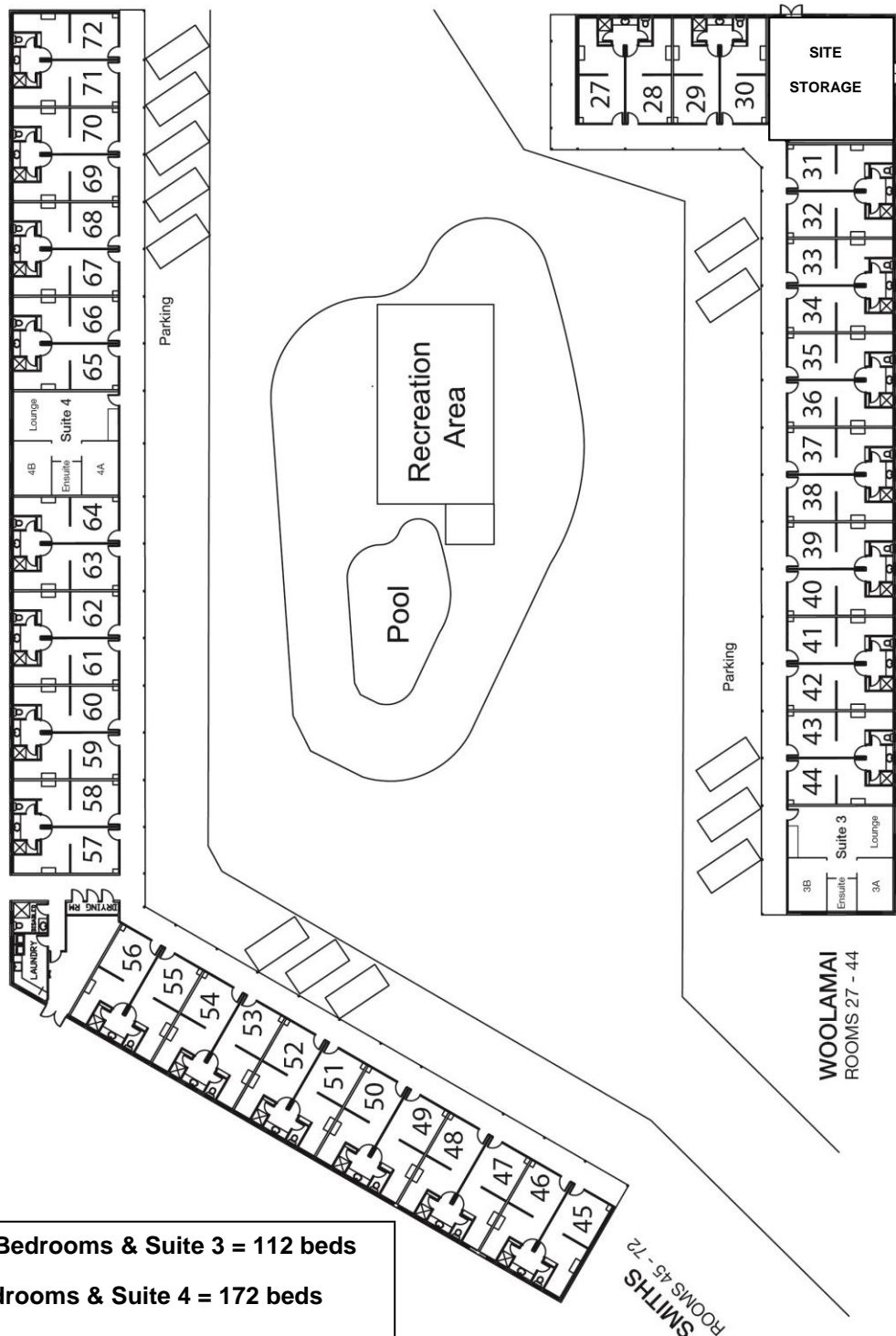


ACCOMMODATION LAYOUT

WOOLAMAI / SMITHS (ROOMS 27 – 44 & 45 – 72)



SMITHS/WOOLAMAI



Woolamai: 18 Bedrooms & Suite 3 = 112 beds

Smiths: 28 Bedrooms & Suite 4 = 172 beds

The number of rooms allocated will be dependant on group size.

ACCOMMODATION LAYOUT

COLONNADES (ROOMS 101-116)

THE COLONNADES

**ADVENTURE
RESORT**
**PHILIP
ISLAND**

Colonnades: Rooms with 6 beds:
101, 103, 105, 107, 110, 112,
114, 116

Rooms with 5 beds:
102, 104, 106, 108, 109, 111,
113, 115

Beds total: 88



CAMPSITE FACILITIES

The following information applies to all accommodation areas: Silverleaves, Woolamai, Smiths, and Colonnades

CAMPSITE DESCRIPTION

The Phillip Island Adventure Resort is situated on 80 beautiful acres in the heart of Phillip Island, featuring abundant palm trees, large swimming pools, adventure activities and two 4-acre lakes. It is in close proximity to many of Phillip Island's tourist attractions and beaches.

ACCOMMODATION OVERVIEW

PIAR can accommodate 500+ people in four separate areas. Each area has their own bedrooms, meeting rooms, dining and function rooms. This allows flexibility and as a result we are able to accommodate one large group or up to four smaller groups at any one time.

All accommodation areas vary in size so all groups will be allocated an area or areas that best suit their needs.

OTHER

The following equipment / facilities are available if required:

- Microphones and microphone stands, Whiteboards
- DVD movies – If schools require DVD movies for use as a wet weather or night time activity, it is recommended that you bring your own (however PIAR does have a limited selection of G rated movies for use if required).
- Internet access – wireless internet is available in the dining and function rooms as a teacher's resource. Please see office staff after arrival to obtain the current password for internet usage.

MAIL

Letters can be collected and posted daily at 8:30am

The camp address is: **Student Name**
Phillip Island Adventure Resort
School Name
1775-1801 Phillip Island Rd
COWES 3922

MAIN SITE FACILITIES (SILVERLEAVES / WOOLAMAI / SMITHS)

BEDROOMS

There are a total of 72 Bedrooms and 4 Suites (all Suites two Bedrooms with two single beds for Teachers usage only, can sleep 4 staff in total. All of the 72 main bedrooms have 6 beds.

Each room has:

Two single beds and two sets of bunks. The bunks are separated by a dividing wall. The two single beds may be together to form a queen bed.

Please note: Two adjoining rooms share an ensuite unless otherwise arranged, and campers must bring their own bedding, sheets, sleeping bag, blankets, pillow case. Pillows supplied, available for extra warmth

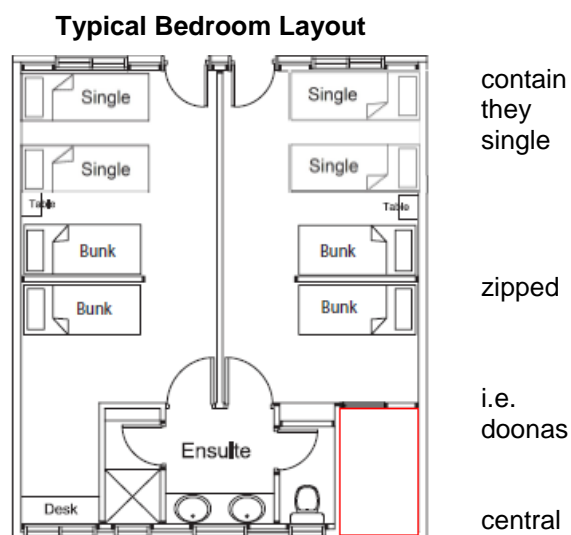
All rooms are situated to enable easy supervision and have heating.

DINING ROOMS

All dining areas are centrally located and are serviced by our main kitchen. The Smiths and Silverleaves dining rooms can comfortably seat 200+ people. For larger group numbers, the bi-fold doors connecting to the function room may be opened to create an even larger area. The third dining area is called our 'Lakeside Café' and this can comfortably seat 90 people.

All dining areas contain the following;

Heating and Cooling, basic PA Sound System for microphone usage, beverage area with coffee machine, Tea / Coffee making facilities, filtered water tap, microwave and refrigerator.



FUNCTION ROOMS

Function rooms are ideal for night time and / or wet weather activities.

All function rooms contain the following: Heating and cooling, data projector and screen, basic PA Sound System, TV, DVD / CD Player, iPod / Laptop connections, microphone jacks

NB: If dining in the Lakeside Café, generally the dining and function room is combined.

MEETING ROOMS

All Teachers Meeting Rooms have been renamed Suite 1, 2, 3 and 4. The suites contain the following:

- Lounge area with; TV, DVD player, couches, tables, chairs, kitchenette (small fridge / freezer, microwave, sink and bench).
- Bedrooms and Bathroom; Two bedrooms each with two single beds and a separate bathroom

The Suites are still the preferred area for groups to store their own sports equipment and first aid supplies.

BBQ AREAS

The BBQ areas are suitable locations for various free time activities as well as an area to meet for announcements prior to activities.

The BBQ areas contain the following;

Table Tennis tables, Ed's Alley (free time activity), BBQs (for Camp Cooking activity), filtered drinking fountain, drink and snack machines – check with camp program staff to arrange a suitable time for change if required

NB: If there are separate groups staying in the Smiths and Woolamai accommodation area then the Smiths / Woolamai BBQ area is a shared facility

AUDITORIUM

An additional cost may be incurred to hire this facility.

The Auditorium is centrally located and includes a large stadium area and six Breakout Rooms. The stadium is carpeted and has both heating and air conditioning. It is an ideal area for a variety of indoor wet weather activities. During wet weather the use of this facility will be co-ordinated by PIAR program staff to ensure fairness for all groups staying onsite. The Breakout Rooms are all heated and air conditioned and contain whiteboards and projector screens.

If you wish to make use of this facility please contact PIAR Administration staff as the use of the Auditorium is not automatically available to all groups.

LAUNDRY FACILITIES

There is a Washing Machine and Clothes Dryer in the Silverleaves and Smiths accommodation areas. Groups staying in the Woolamai area may use the Smiths laundry facilities. The Washing Machines are free with washing powder provided. The dryer takes \$1 coins only, \$1 will normally be sufficient to dry one full load of washing.

Clothes lines are available in all three accommodation areas.

FREE TIME ACTIVITIES

There are various free time activities available at Phillip Island Adventure Resort. These activities are usually conducted at the end of the day, between the final activity session and dinner, or to fill in time at the end of an activity session, if it finishes early. Sometimes these activities may be programmed in as an activity rotation.

The activity options may include:

- | | |
|--------------|--|
| • Basketball | • Ed's Alley |
| • Tennis | • Table Tennis |
| • Volleyball | • Oval Games (Cricket, football, soccer) |
| • Swimming | |

These activities are situated at various locations around the campsite. Refer to the Site Layout page for the locations. In some cases the use of these activities / areas will be shared.

Free Time Activity Supervision

Adult supervision is required when any of the free time activities are being conducted.

Free Time Activity Equipment

Groups are required to bring their own sports equipment for free time activities (equipment is provided for Table Tennis and Ed's Alley). When Ball Games are programmed as a rotational activity, this equipment will be supplied by PIAR.

COLONNADES FACILITIES

BEDROOMS

The Colonnades offers accommodation in 16 two bedroom Suites, accommodating up to 88 guests. A further 5 stand alone two bedroom units can be allocated on a unit per unit basis if further sleeping capacity is required. The facility accommodates 108 guests in total.

The number of rooms allocated will be dependant on group size. Please discuss the options with PIAR staff.

The 16 two bedroom suites all contain their own bathroom. **Bedroom 1** is typically configured with 3 single beds. Some suites have 4 single beds in bedroom 1, please refer to the Colonnades layout map for further information. **Bedroom 2** of all suites contain 2 single beds.

If required/booked **5 stand alone 2 Bedroom Units** containing bathroom and lounge can be made available. **Bedroom 1** consists of two single beds and 1 day bed, **Bedroom 2** consists of 2 single beds.

PLEASE NOTE: For school groups all guests must bring their own bedding, i.e. sheets, sleeping bag, pillow case. Pillows are supplied and blankets are available for extra warmth if required

DINING ROOM

The dining room is centrally located and can comfortably seat up to 100 guests. For larger groups the bi-fold doors connecting the function room may be opened to create an even larger area.

The dining room contains the following: Heating and Cooling, beverage area with coffee machine, Tea / Coffee making facilities, filtered water tap, microwave and refrigerator.

FUNCTION ROOM

The function room is ideal for night time and / or wet weather activities and is the preferred area for groups to store their own sports equipment and first aid supplies. The function room contains the following: Heating and cooling, data projector and screen, basic PA Sound System, piano, TV, DVD / CD player, iPod / Laptop connections, microphone jacks

LOUNGE ROOMS

There is a lounge room centrally located in the two main accommodation wings. The lounge rooms contain the following: TV, DVD player, couches, tables, chairs, kitchenette (small fridge / freezer, microwave, sink and bench), heating and cooling.

RECREATION ROOM / BBQ AREA / SWIM SPA

The Recreation Room and BBQ area is a suitable location for various free time and wet weather activities.

The undercover BBQ area and enclosed Recreation Room contain the following: Table Tennis tables, Ed's Alley (free time activity), BBQs (for Camp Cooking activity), filtered drinking fountain, TV, DVD player, public toilet and shower. A 6m x 3m indoor swim spa and sauna is located next to the Recreation Room.

FREE TIME ACTIVITIES

There are various free time activities available at PIAR. These activities are usually conducted at the end of the day, between the final activity session and dinner. Sometimes these activities may be programmed in as an activity rotation.

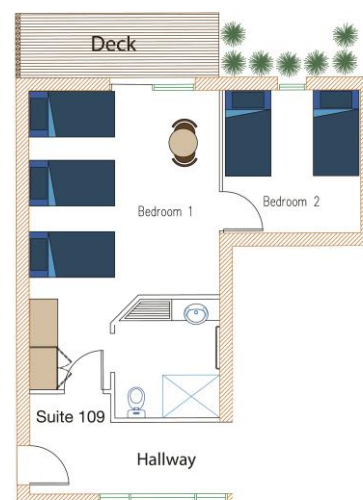
- Cricket
- Ed's Alley (Rec. Room)
- Football
- Soccer
- Swimming
- Table Tennis (Rec. Room)
- Volleyball

These activities are situated at various locations around the campsite. Refer to the Site Layout page for the locations. In some cases the use of these activities / areas will be shared.

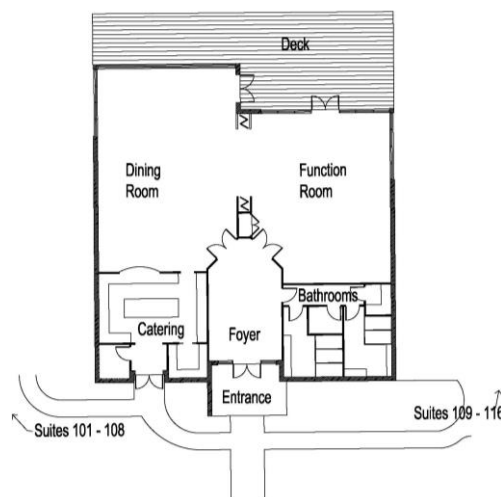
Adult supervision is required when any of the free time activities are being conducted.

Groups are required to bring their own sports equipment for free time activities (equipment is provided for Table Tennis and Ed's Alley). When Ball Games are programmed as a rotational activity, this equipment will be supplied by PIAR.

Suite Layout



Dining / Function Room Layout



CAMP SITE PROCEDURES

ARRIVAL AND DEPARTURE TIMES

According to the Hire Agreement the standard arrival and departure times are 11.30am. These times may vary depending on the type of program being completed.

The first meal provided is usually Afternoon Tea on the day of arrival (unless otherwise arranged). In this case group members are required to bring their own lunch on the first day.

The last meal provided is usually a packed lunch on the day of departure (unless otherwise arranged).

BEDROOM AVAILABILITY

Bedrooms are not normally available for use until 12.30pm on the first day. Therefore if arriving earlier than this please be aware that there may be a delay before being able to move into the rooms. Please check with program staff upon arrival as to when the rooms will be available.

CATERING

Menu

Our qualified catering team is pleased to be able to provide a menu that will appease the hungry tummies of your staff and students. Meals include cereals, a variety of breads, fruits, salads, vegetables, chicken, beef, fish and pastas just to name a few. A sample menu is available upon request.

- Birthday cakes can be prepared for **supper** if kitchen staff are given adequate notice.
- Morning and Afternoon Tea will be available.
- Supper is prepared for groups, but it is your responsibility to serve and clean up after.
- Tea and coffee is available from the beverage area at all times for adults.
- A fruit basket is available at all times in the Dining Room

Meal Times

Standard meal times are listed below. Meal times may vary slightly depending on the individual requirements of the activity program.

Breakfast: served at 8.00 am
Lunch: served at 12.30 pm
Dinner: served at 6.00 pm

For groups that are attending the Penguin Parade in the evening the dinner time will vary depending on the time of year you are attending. The approximate dinner times for Penguin Parade groups are listed below.

January - 6.00pm	May - 4.15pm	September - 4.30pm
February - 6.00pm	June - 4.15pm	October - 5.00 / 6.00pm
March - 5.00 / 6.00pm	July - 4.15pm	November - 6.00pm
April - 4.30pm	August - 4.30pm	December - 6.00pm

Please Note: When groups going to the Penguin Parade are required to have a 4.15pm dinner, they will have the main meal, and then depart for the Penguin Parade. Dessert will then be provided upon your return.

Special Dietary Requirements

We are able to accommodate most requests when it comes to special dietary requirements. However, it is extremely important for groups to be clear with any requirements so that every camper has a happy and healthy stay. In order to handle any needs, groups will need to provide the relevant information to the PIAR no later than five days prior to their camp. This ensures that we have enough time to order any specific foods.

A Dining Room Host will be available to liaise with the group during their stay. We suggest that each group has a staff member allocated to liaise with the Dining Room Host for the duration of their stay. Upon arrival at the Adventure Resort, that staff member is asked to meet with our Dining Room Host so that all dietary requirements are fully met.

DINING ROOM

Duty Group

To help with the flow of each meal, a duty group is required **20 minutes** before and after each meal to set tables, clear and wipe tables after the meal, leave chairs neatly placed at the tables and vacuum the floor.

Adult Supervision

It is important to have appropriate adult supervision to supervise Duty Groups and meal-times for the length of your stay.

Order of Service for Meal

The typical procedure is as follows:

1. Duty Group setup – 20 minutes prior to the meal the Duty Group will set tables as shown by the dining room host.
2. The adult supervisor will call one table at a time to the servery to get their meal.
3. When students are finished their meal the adult supervisor will select one table at a time to clear the dishes from their table to the appropriate area
4. When all tables are cleared, the students are dismissed and the Duty Group stays behind to complete the following; clear away any remaining items from the tables, wipe the tables, place chairs neatly at the tables and vacuum the floor

END OF CAMP CLEANUP

Bedrooms

- Remove all personal belongings – don't forget to check under beds and behind bathroom doors
- All rubbish should be placed in bins provided
- If doonas were used please fold these and place them on the end of the bed
- Bedrooms are to be vacated by 9.30am (unless otherwise arranged)
- Teachers should complete a final inspection of the rooms prior to departure

Campsite

- Cups and glasses should be returned to kitchen
- All rubbish should be picked up and placed in rubbish bins provided
- The Leader Information Folder should be returned to the office with the keys, evaluation form and costing sheet

NB: Upon departure from your rooms a PIAR maintenance staff member will complete a room inspection to assess for damage. Any damage or losses may be charged to the final account.

PROGRAM OPTIONS / REQUIREMENTS

Phillip Island Adventure Resort specialises in providing a broad range of quality activities. School staff may select specific activities according to the aims and needs of their camp. Staff can choose to concentrate on initiative courses, educational and environmental activities, or adventure activities. Fully qualified activity staff are always on hand to cater for each particular school's needs.

SAMPLE PROGRAM

DAY 1					
12.30pm Arrive at camp via San Remo Pelican Feeding (BYO lunch)		1.30pm Camp orientation & activity training	3 – 4.30pm Activities	6pm Dinner	Night Activities
DAY 2					
8am Breakfast	9 – 12pm Activities	12.30pm Lunch	1.30 – 4.30pm Activities	6pm Dinner	Night Activities
DAY 3					
8am Breakfast	9am Pack up & Clean up	10.30am Depart for Nobbies Boardwalk & Cowes with packed lunch		1.30pm Depart for School	

As PIAR is able to accommodate multiple groups on site at one time, it is preferred that we write your camp program to ensure the usage of activities can be co-ordinated amongst all of the groups onsite.

There may be some situations when it is suitable for groups to write their own programs, for example when the main focus is not the onsite adventure activities; such as retreat style camps, music camps or study camps. However if you would like to include adventure activities at some stage during these camps – this will need to be discussed with the program department.

MAIN SITE ACTIVITIES (SILVERLEAVES / WOOLAMAI / SMITHS)

The activities listed below may fit into the camp program for groups booked into the following accommodation areas:

Silverleaves, Woolamai, Smiths

- Archery
- Bouldering wall
- Canoeing
- Camp Cooking
- Disc Golf
- Flying Fox – Single
- Flying Fox – Twin
- Giant Swing
- High Ropes
- Initiative Course
- Low Ropes
- Nature Spotto
- Photo Hunt
- Ponding
- Raftmaking
- Swimming
- Team Rescue

COLONNADES ACTIVITIES

The activities listed below may fit into the camp program for groups booked into the following accommodation area:

Colonnades

- Archery
- Canoeing
- Camp Cooking
- Circotron
- Giant swing
- Nature Spotto
- Photo Hunt
- Raftmaking
- Swim Spa / Rec room

The activities listed below may be requested by **Colonnades** groups but availability is not guaranteed:

- Bouldering wall
- Disc Golf
- Flying Fox – Single
- Flying Fox – Twin
- High Ropes
- Initiative Course
- Low Ropes
- Ponding
- Team Rescue

Please refer to Section 2 of the Teachers Resource Manual for specific information about individual activities including; supervision requirements and ratios; leader responsibilities and age suitability.

WET WEATHER

Whilst we have some suitable wet weather activities, it is recommended that groups come prepared with some of their own wet weather activity options. Resort staff will work cooperatively with school staff to run any wet weather activities.

SPORTS EQUIPMENT

PIAR provides all equipment for programmed activities. Schools are required to bring their own sports equipment for students to use during free time.

ATTRACTIONS

Phillip Island is becoming increasingly popular with school camps and the general public. Therefore it is important that groups inform us of their interest in visiting any attractions. If your group would like to visit an attraction outside of PIAR such as A Maze 'n' Things, Penguin Parade or the Koala Conservation Centre, we require you to confirm this as soon as possible after receiving your camp program to ensure you get the booking. We will not book any additional onsite or offsite attractions unless we receive confirmation from you. If you do not contact us to confirm an attraction we will assume that you do not want to visit that attraction.

NIGHT ACTIVITIES

School staff are responsible for the conduct and supervision of all night activities. However, PIAR staff will assist with the organisation of activities such as; provide microphones, demonstrate usage of the AV equipment, and provide maps for night walks.

Night activity options could include – various off-site attractions, movies, disco, concert, red faces, trivia night, games night or night walks.

SCHOOL STAFF ACTIVITY TRAINING

Purpose

The purpose of the activity training is to ensure all User Group Leaders are aware of their roles and responsibilities regarding activity usage. As a result User Group Leaders will be able to provide a safe and enjoyable experience for the participants under their supervision.

Procedure

In order to supervise the various activities that are offered at PIAR the User Group Leaders must take the following steps:

1. All activities are considered specialised and potentially dangerous; therefore, User Group Leaders must receive specific training on activities from a qualified site staff member.
2. When training and instruction is complete and the User Group Leader feels confident in supervising the activity, the Activity Training Log must be signed by all User Group Leaders supervising the specific activities
3. By completing and signing the Activity Training Log, the User Group Leaders understand they have a duty of care for the safety of those they are supervising; therefore, they must comply with all instructions given.
4. When supervising activities, the User Group Leaders must follow all safety procedures and activity guidelines explained and / or demonstrated by site staff and outlined in the Activity Safety Guides provided.

Staff rotating through activities

In the past some groups may have rotated staff to supervise all of the activities a particular group is completing. For large groups in particular (100 + students) there was usually a significant number of activities which school staff were required to be trained on. For a number of reasons, the main being the safety of the students whilst completing activities we have now changed our policy in this area.

We will now only train a small number of staff on each activity therefore cutting down on the rotation of staff members for all activities. It is recommended to allocate school staff to 2 or 3 activities which they can be trained on to supervise during the camp. This will allow more time for training on those activities and ensures activity sessions are conducted safely and efficiently by only a selection of competent staff members thus providing a safe and enjoyable experience for all your students.

Student supervision whilst training school staff

Training is usually conducted with the supervising teachers only, however, with large groups it is not recommended to train all teachers at the same time as the students will then be unsupervised.

With large groups the preferred option is to train half of the teachers on half of the activities being used and when this is completed the remainder of the teachers will complete training on the remaining activities.

A staff supervision roster will need to be organised to accommodate your supervision strategy and to ensure appropriate ratios are followed.

ACTIVITY SAFETY KEY

For your safety, one of these three activity safety signs can be found at each onsite activity. These signs will be explained to all staff and students during your camp welcome. Please ensure that the appropriate level of supervision is provided when completing activities.

ACTIVITY SAFETY KEY		
<p>STOP</p>  <p>SITE STAFF SUPERVISION ESSENTIAL</p>	<p>CAUTION</p>  <p>ADULT SUPERVISION ESSENTIAL</p>	<p>THINK</p>  <p>SUPERVISION ADVISED</p>
<p>THIS SIGN INDICATES</p> <p>SPECIALISED ACTIVITY</p> <p>A specialised activity MUST be supervised by site program staff.</p> <p>All instructions must be followed to ensure maximum safety and enjoyment.</p>	<p>THIS SIGN INDICATES</p> <p>SUPERVISED ACTIVITY</p> <p>This activity MUST be supervised by site staff or an adult who has been trained & signed off by site staff.</p> <p>All instructions must be followed to ensure maximum safety and enjoyment.</p>	<p>THIS SIGN INDICATES</p> <p>ENJOY</p> <p>Supervision is optional however, it is recommended that all activities have an adult in attendance.</p> <p>All instructions must be followed to ensure maximum safety and enjoyment.</p>

CAMPER RESPONSIBILITIES / REQUIREMENTS

Upon your arrival at the campsite, a program staff member will meet your group and complete a camper briefing. During the briefing the program staff member will discuss the following:

- General campsite rules
- Buildings being used and the specific requirements of these areas (bedrooms, dining room etc.)
- Outdoor activities and free time activity usage
- Emergency evacuation procedure

The majority of items discussed in the briefing relate to the following three areas;

1. Respect for yourself – Look after yourself by observing all campsite and activity rules identified by camp staff and school staff. Wear appropriate footwear and clothing at all times, stay within your boundaries, have adequate sun protection (sunscreen and hats), maintain a healthy intake of fresh fruit and vegetables and stay hydrated by drinking plenty of water

2. Respect for your peers, teachers and camp staff – Ensure your peers are looking after themselves by being responsible and observing all campsite and activity rules.

3. Respect for the camp environment – Leave the campsite as / or better than you found it. Place all rubbish in the bins provided, stay within your identified boundaries and keep off the gardens.

CAMPER CLOTHING AND EQUIPMENT LIST

General considerations

Clothing taken on camp should allow participants to be comfortable and protected in a range of conditions. Clothing should fit the person well, as ill fitting or unsuitable clothing may increase the risk to the participants when completing various activities. The emphasis is on practicality rather than being fashionable.

Clothing

- Sun hat and warm hat
- Water bottle
- Sneakers
- Raincoat
- Warm jumpers (woollen or polar fleece are ideal)
- Tracksuit pants / long pants
- Shorts
- Swimming attire
- Handkerchiefs
- Long sleeve warm shirts or thermal tops
- T-shirts
- Pyjamas
- Changes of underwear and socks for each day plus extra if canoeing or raft-making

Sleeping

- Sleeping bag or sheets
- Pillow slip
- Own pillow (optional)

Toiletries

- Soap
- Toothbrush and toothpaste
- Sunscreen
- Insect repellent

Personal equipment

- Torch
- Regular medication
- Camera (optional)
- Sunglasses
- Towel

Notes:

- If completing Canoeing and/or Raftmaking, please refer to the individual activity description for the clothing requirements.
- Staff should communicate to students what money they may need (if any) for incidentals during the program.
- All personal items and baggage should be clearly marked with the owner's name.
- A policy on portable music players should be communicated to students and parents. Where such items are allowed, it should be made clear to parents and students that no responsibility will be taken for any loss.
- A policy on mobile phones should be communicated to students and parents. Where such items are allowed, it should be made clear to parents and students that no responsibility will be taken for any loss.

USER GROUP LEADER CHECKLIST

- First Aid kits
- Duty group / activity group / cabin group lists
- Sports equipment (for free time activities)
- Equipment for night / wet weather activities
- Dietary information (to be sent prior to camp)
- Staff car (for emergency purposes)
- Mobile phone
- List of all campers
- Student medical forms

TELEPHONE CONTACTS

PHILLIP ISLAND ADVENTURE RESORT (OFFICE) (03) 5952 2417

If needing to contact staff / leaders or students while on camp, a message can be left at the office, and it will be forwarded to the group for them to return the call.

EMERGENCY TELEPHONE NUMBERS

Fire	000 or 5952 3913
Police	000 or 5952 2037
Ambulance	000
Doctor Cowes Medical Centre, 164 Thompson Ave, Cowes	5951 1800
Hospital Bass Coast Regional Health Graham St, Wonthaggi	5671 3333
SES	5952 2142
TXU (Power)	131 799
Westernport Water	1800 249 090
Poisons Information	131 126
Elgas	131 161
Marcel Edmonds (Mobile) – PIAR Manager	0407 540 709
On Site Emergency	0403 750 871
Mark Rowe (Mobile) – CYC General Manager	0438 552 193

EMERGENCY PROCEDURES

IN EVENT OF FIRE OR EMERGENCY

EVACUATE PEOPLE IN IMMEDIATE DANGER

RAISE THE ALARM

The alarm may be by siren, whistle, verbal or a combination of some, or all of the above.

NOTIFY CAMP STAFF

Call Fire Brigade / Emergency Service

ON HEARING THE ALARM EVACUATE TO THE 'EMERGENCY ASSEMBLY AREA'

On roadway at front of Adventure Resort Auditorium Entrance

ALL PERSONS WILL BE ACCOUNTED FOR

Campsite Staff will co-ordinate the Emergency Procedures

Evacuation from the site WILL NOT be attempted unless under the direction of the Emergency Services

Where site evacuation is deemed necessary, evacuation vehicles will proceed to a safe place under the escort of an Emergency Services vehicle

NOTE: An Emergency Resource Kit is made available for the group leader to safely carry out their role during an emergency when no PIAR staff is on site. Group leaders will be informed of the location upon arrival during their orientation by a PIAR staff



Section 2

PROGRAM OPTIONS AND ACTIVITY DESCRIPTIONS

ACTIVITY SUPERVISION RATIOS

Activity	Site staff	School Staff	Numbers (per activity group)	Organisation / Activity type
Giant Swing High Ropes Single Flying Fox	1	1 2 3	if 1 – 12 students if 13 – 18 students if 19 – 24 students	Victorian DEECD Challenge Ropes Course – High Element
Twin Flying Fox	1	2 3	If 1 – 18 students If 19 – 24 students	Victorian DEECD
Crate Climb Indoor Climbing wall	1	1 2 3	if 1 – 12 students if 13 – 18 students if 19 – 24 students	Victorian DEECD Artificial Climbing Structure
Circotron	1	1	1 – 20 students	CYC Limited
Canoeing Raftmaking	1 qualified staff + 1 assisting 1 qualified staff + 2 assisting 1 qualified staff + 3 assisting		if 1 – 12 students if 13 – 18 students if 19 – 24 students	Victorian DEECD Canoeing / Kayaking
Swimming (Venue Type 1)	1 qualified staff + 1 assisting 1 qualified staff + 2 assisting 1 qualified staff + 3 assisting		1 – 20 students 21 – 30 students 31 – 40 students etc.	Victorian DEECD Recreational Swimming
Low Ropes Boulderwall Initiative Course Team Rescue Bushmen's Breakf.		2	1 – 24 students	Victorian DEECD Challenge Ropes Course – Low Element
Archery		1	1 – 20 students	NSW Education Dept.
Camp Cooking (BBQ) Disc Golf Nature Spotto Photo Hunt Ponding		1	1 – 20 students	CYC Limited

CANOEING / RAFTMAKING / SWIMMING

Venue for Canoeing and Raftmaking: Enclosed flatwater lake

Venue Type Recreational Swimming – All swimming pools at PIAR are considered Type 1 Venues.

NB: for Canoeing, Raftmaking or Swimming activities, 'qualified staff' may be site staff or qualified User Group Leaders / teachers. If a group is conducting both Canoeing and Raftmaking at the same location then only the Canoeing supervisor requires the appropriate qualifications.

Suitable staff qualifications for Canoeing and Raftmaking	
An Australian Canoeing Instructor or Guide qualification appropriate for the level of activity being undertaken	
Equivalent documented training and experience from another training provider or education institution	
Equivalent documented experience in lieu of certification / accreditation.	
Suitable staff qualifications for Recreational Swimming	Venue Type
Bronze Medallion of the Royal Life Saving Society (RLSS) of Aust.	Type 1, 2
Pool Life Guard from the Royal Life Saving Society (RLSS) of Aust.	Type 1, 2
Bronze Medallion of the Surf Life Saving Association of Aust. (SLSAA)	Type 1, 2 and 3
Surf Rescue Certificate (SLSAA)	Type 1, 2 and 3
Recognised Australian White Water Rescue Training.	Type 1 and 2 Type 3 when a non surf beach

ACTIVITY OVERVIEW

The following information applies to all activities. Please refer to the individual activity descriptions for additional information and requirements relating to specific activities.

GROUP SIZE

The recommended group size for all activities is 12-16 participants.

ACTIVITY STAFFING

Site Staff Leaders

There are a number of specialised 'high element' activities at PIAR that require qualified site staff to instruct and supervise. In these cases site staff will take responsibility for the technical skills and related safety of participants, however, the User Group Leader/s are deemed to be responsible for overall supervision, behaviour and safety of the campers at an activity. This also includes supervision to and from the activity and for those campers awaiting their turn.

User Group Leaders

There will normally be a number of 'low element' activities that your group is completing. As these activities are considered specialised and potentially dangerous activities, a PIAR staff member will train User Group Leaders to supervise the running of each activity (alternatively for an additional cost it may be arranged to have PIAR Staff supervise some or all of these activities).

GROUP LEADER RESPONSIBILITY

Key responsibilities for the User Group Leaders include;

- Follow all safety procedures explained by site program staff and outlined in the Activity Safety Guides provided;
- Complete a safety briefing at the beginning of the activity session and actively supervise students throughout;
- Provide continual encouragement and support for the individual and the group during the activities;
- Provide instructions that are clear and concise and clarify any questions.

Management reserves the right to withdraw equipment or access to facilities should they not be adequately supervised, used in an unsafe manner or abused.

PARTICIPANT RESPONSIBILITY

Participants are required to:

- Follow safety guidelines and instructions;
- Act sensibly, with the welfare of the other group members in mind;
- Listen to leaders and stay at the activity location unless other arrangements have been made.

PARTICIPANT CLOTHING / FOOTWEAR

Participants should wear suitable protective clothing for cold conditions. Sunsmart strategies are encouraged for hot conditions.

Closed toe footwear must be worn for all activities. There should be no loose jewellery or clothing worn that may become entangled when completing activities.

There are some activity specific clothing requirements for harnessed and water based activities. Please refer to the individual activity descriptions for specific clothing requirements.

EQUIPMENT

All equipment required for specialised activities is supplied by PIAR.

WEATHER

Outdoor activities are not suitable for operation in adverse weather conditions such as thunderstorms, strong winds and constant rain. Alternative activities will be arranged in consultation with the Program Co-ordinator.

FIRST AID REQUIREMENTS

In the case of an injury requiring treatment the leader should;

- Stop the activity and gather the remainder of the group together;
- Assess the situation and either:
 - Assist the injured participant in an appropriate way yourself
 - Call for backup / extra assistance if required (first aid officer for the group – if not already on the scene)
 - Call for professional assistance (Ambulance)
- Inform site staff as soon as is practical;
- Complete an Incident / Accident report form.

The User Group Leaders are responsible for administering any first aid requirements to participants. The location of the designated first aiders should be noted before commencing each activity. Emergency contact numbers are located in the Camp Booklet. Site Program Staff all carry UHF radios for communication purposes.

For off-site activities groups should come prepared with additional basic first aid kits to take with them.

EMERGENCY RESPONSE

All campers are made aware of the emergency evacuation procedure upon arrival at camp. In case of an emergency, the entire group should stop the activity and make their way as a group to the emergency evacuation area. In case of an injury requiring treatment; the group should stop the activity and be seated together nearby. Someone should be sent to obtain extra assistance if necessary. Camp site staff should be informed as soon as possible.

ARCHERY

DESCRIPTION **Specialised Activity**

The aim of this activity is to provide group members with a new recreational experience and to understand the fundamental skills and safety issues associated with archery. Requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged Grade 3 and above.

ACTIVITY SUPERVISION RATIOS

This activity is not listed on the Victorian DEECD Safety Guidelines for Education Outdoors website. Therefore the supervision ratios are based on NSW Education Department Archery Guidelines.

Staff Required	Participant Numbers	Organisation
1	1 – 20 students	NSW Education Dept.

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed.

An Activity Safety Guide will be provided to reinforce the training received.

BOULDERING WALL

DESCRIPTION **Specialised Activity**

A Bouldering wall is a type of rock climbing wall where participants use the climbing holds to traverse across a wall. By using the different coloured climbing holds available you can vary the degree of difficulty. The aim is to climb around the entire wall without touching the ground or receiving physical assistance from their spotters. This activity can foster self confidence, group support and increased physical co-ordination and agility. Safety is achieved by safe and effective spotting. Requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 2 to Year 8. However it may also be used by older students and adults.

ACTIVITY SUPERVISION RATIOS

This staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Challenge Ropes Course – Low element).

Staff Required	Participant numbers	Organisation
2	1 – 24 students	Victorian DEECD

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed.

An Activity Safety Guide will be provided to reinforce the training received.

CAMP COOKING (BBQ)

DESCRIPTION Specialised Activity

Using the BBQ's in our undercover BBQ areas, group members work together and follow a recipe to make a pancake mixture and safely cook pancakes on the BBQ hotplates. Requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 to Grade 6.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios are set based on CYC recommendations. The minimum accepted ratios are:

Staff Required	Participant numbers	Organisation
1	1 – 20 students	CYC Limited

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. An Activity Safety Guide will be provided to reinforce the training received.

Bushmen's Breakfast (Open Fire Camp Cooking)

DESCRIPTION Specialised Activity

Using the designated campfire areas, group members work together and follow a recipe to make a pancake mixture and safely cook the pancakes on an upside down metal-tin, which has an individual fire underneath. This activity encourages participants to understand the nature of fires as well as getting to know a team focused way of cooking. This is usually an alternative to Camp Cooking on the BBQ and requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 6 to Year 8.

GROUP SIZES

It is recommended to have only a small amount of students around the campfire at any one time. However there can be up to 40 students within the campfire area at a time

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios are set based on CYC recommendations. The minimum accepted ratios are:

Staff Required	Participant numbers	Organisation
1	1 – 20 students	CYC Limited

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

Leaders must be able to construct light and maintain a campfire, and ensure the safety of the group members at all times. A qualified site staff member will train User Group Leaders to supervise the running of this activity. An Activity Safety Guide will be provided to reinforce the training received..

CANOEING

DESCRIPTION **Specialised activity**

Canoeing is conducted on an enclosed flatwater lake and the aim is to provide a safe and enjoyable recreational canoeing experience for all participants. Participants learn the basics of canoeing, while enjoying the experience of being on the water, with a partner. In order to build canoeing skills and water confidence, a variety of fun and safe games may be played.

NB: This activity is not suitable in cold, wet and windy conditions. If you select Canoeing as an activity and the weather conditions are not suitable for the participant age and experience or if participants do not have appropriate clothing then an alternative activity will be arranged.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 and above.

ACTIVITY SUPERVISION RATIOS

The staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Canoeing / Kayaking guidelines).

Staff required	Participant numbers	Organisation
1 qualified + 1 assisting	1 – 12 students	Victorian DEECD
1 qualified + 2 assisting	13 – 18 students	
1 qualified + 3 assisting	19 – 24 students	

NB: When students are on the water, the qualified Leader and at least one Assistant Leader must also be in a canoe and on the water to ensure students are adequately supervised.

LEADER EXPERIENCE / QUALIFICATIONS

If site staff are instructing this activity they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff have all necessary qualifications and are aware of all relevant safety factors as outlined in the Canoeing Activity Safety Guide.

If school staff are instructing this activity they must hold the appropriate qualifications. A site staff member is still required to train User Group Leaders in site specific instructions to assist with the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed.

A Canoeing Activity Safety Guide sheet will be provided to reinforce the training received.

Appropriate qualifications include the following:

- An Australian Canoeing Instructor or Guide qualification appropriate for the level of activity being undertaken
- Equivalent documented training and experience from another training provider or education institution
- Equivalent documented experience in lieu of certification / accreditation

ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

When User Group Leaders are assisting site staff with the activity, it is the User Group Leaders who have overall responsibility for the supervision, behaviour and safety of the students at the activity and to and from the activity. Therefore when the students are on the water, at least one assisting User Group Leader must be in a canoe and on the water with the students and instructor.

Assistants need no previous experience, however a qualification in CPR is preferred.

PARTICIPANT CLOTHING

Clothing must give adequate protection from the weather conditions that are expected during the activity.

The protective qualities of the clothing should not be significantly reduced when the material is wet (ie cotton or denim). Participants must wear footwear suitable for use in the craft, in the event of a capsized and for walking to and from the activity. Old runners, strap on sandals or specific 'water shoes' are suitable, thongs are not appropriate as they can fall off easily.

Suitable clothing includes but is not limited to:

- Cold Weather – synthetic fleece (Polar Fleece), thermals and waterproof clothing (cotton t-shirts and denim jeans are not recommended)
- Hot Weather – board shorts, rash shirts, synthetic sports shirts

CIRCOTRON

DESCRIPTION **Specialised Activity**

This unique activity was originally inspired by a NASA design to help train astronauts for orientation and co-ordination training. It simulates a sensation of floating weightlessly in outer space or under water. The three revolving rings allow you to spin in all directions and is controlled by the way you shift your body weight. There are two separate sets of rings allowing two participants to experience the ride at a time. Requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 to Grade 6. There is also a height limit for this activity. Participants over 170cm in height are not permitted on the ride (even if they are within the age limit).

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios are set based on CYC recommendations. The minimum accepted ratios are:

Site staff	School Staff	Participant Numbers	Organisation
1	1	1 – 20 students	CYC Limited

This is a specialised activity, therefore a site staff member will always be instructing this activity.

LEADER EXPERIENCE

Site program staff will be instructing this activity at all times, therefore they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff are aware of all relevant safety factors relating to the activity Standard Operating Procedures and will conduct the session accordingly.

ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

The Assistant Leader is responsible for the overall supervision, behaviour and safety of the campers at the activity and to and from the activity. No previous experience is required.

PARTICIPANT CLOTHING

This activity requires the use of a helmet therefore long hair must be tied back in a low style so the helmet can be fitted correctly.

As participants spin in all directions; skirts, scarves, long earrings, loose jewellery and other accessories are not appropriate.

Closed toe footwear must be worn when completing the ride. The shoes should be runners or similar with the laces tied tightly (skate shoes tied loosely, bare feet or thongs are not suitable).

CLIMBING WALL (INDOOR)

This is a wet weather activity option only (unless otherwise arranged). During wet weather the use of this activity will be co-ordinated by PIAR Program staff to ensure fairness for all groups.

DESCRIPTION **Specialised Activity**

The Artificial Climbing Wall is located inside the Auditorium. There are three climbs of varying degrees of difficulty. Participants are encouraged to challenge themselves to climb as high as they possibly can. Participants are harnessed and will be instructed on how to perform a partner belay for each other.

AGE SUITABILITY

This activity is suitable for participants aged from Grade 3 and above.

ACTIVITY SUPERVISION RATIOS

The staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Artificial Climbing Structures).

This is a specialised activity involving harnesses and working at height, therefore a site staff member will always be instructing this activity. The quantity of school staff required is dependant on the participant numbers per activity group.

Site staff	School Staff	Participant numbers	Organisation
1	1	1 – 12 students	Victorian DEECD
	2	13 – 18 students	
	3	19 – 24 students	

LEADER EXPERIENCE

Site program staff will be instructing this activity at all times, therefore they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff are aware of all relevant safety factors relating to the activity Standard Operating Procedures and will conduct the session accordingly.

ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

The Assistant Leaders are required to assist with harnessing of participants as well as having overall responsibility for the supervision, behaviour and safety of the campers at the activity and to and from the activity. No previous experience is required.

CLOTHING REQUIREMENTS

Participant clothing requirements for activities using harnesses and helmets are as follows:

- The minimum clothing requirements are a sleeved t-shirt and long shorts.
- The following clothing is NOT appropriate; singlet tops, midriff tops, tank tops or sleeveless shirts, short/mini shorts and skirts.
- Long hair must be tied back in a low style so the helmet can be fitted correctly and no loose jewellery or accessories may be worn such as a scarf or long earrings.

CRATE CLIMB

This is a wet weather activity option only (unless otherwise arranged). During wet weather the use of this activity will be co-ordinated by PIAR Program staff to ensure fairness for all groups.

DESCRIPTION **Specialised Activity**

The Crate Climb is an artificial climbing activity that is located inside the Auditorium. Participants are encouraged to challenge themselves by stacking and climbing a single line of crates to climb as high as they possibly can. This activity can foster self confidence, group support and increased physical co-ordination and agility. Participants are harnessed and will be instructed on how to perform a partner belay for each other.

AGE SUITABILITY

This activity is suitable for participants aged from Grade 5 and above.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Artificial Climbing Structures guidelines), as this is considered the closest representation of Crate Climb.

This is a specialised activity involving harnesses and working at height, therefore a site staff member will always be instructing this activity. The quantity of school staff required is dependant on the participant numbers per activity group.

Site staff	School Staff	Participant numbers	Organisation
1	1	1 – 12 students	Victorian DEECD
	2	13 – 18 students	
	3	19 – 24 students	

LEADER EXPERIENCE

Site program staff will be instructing this activity at all times, therefore they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff are aware of all relevant safety factors relating to the activity Standard Operating Procedures and will conduct the session accordingly.

ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

The Assistant Leaders are required to assist with harnessing of participants as well as having overall responsibility for the supervision, behaviour and safety of the campers at the activity and to and from the activity. No previous experience is required.

CLOTHING REQUIREMENTS

Participant clothing requirements for activities using harnesses and helmets are as follows:

- The minimum clothing requirements are a sleeved t-shirt and long shorts.
- The following clothing is NOT appropriate; singlet tops, midriff tops, tank tops or sleeveless shirts, short/mini shorts and skirts.
- Long hair must be tied back in a low style so the helmet can be fitted correctly and no loose jewellery or accessories may be worn such as a scarf or long earrings.

DISC GOLF

DESCRIPTION

Disc Golf is a game in which individual players throw a flying disc at a target. There is an 18 hole course located around the site which includes 'official' disc golf baskets.

Each individual player will be provided with a set of three discs (one driver, one mid-range, one putter), with the aim to complete the course from beginning to end in the fewest number of throws of the disc.

Students get the opportunity to learn map reading and navigation and their observation skills are tested whilst completing a unique recreational activity.

AGE SUITABILITY

This activity is suitable for participants of all ages.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios are set based on CYC recommendations. The minimum accepted ratios are:

Staff Required	Participant Numbers	Organisation
1	1 – 20 students	CYC Limited

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed by all User Group Leaders supervising this.

An Activity Safety Guide will be provided to reinforce the training received.

FLYING FOX (TWIN / SINGLE)

DESCRIPTION **Specialised Activity**

The Twin Flying Fox allows the participant to travel harnessed along a zip line for approximately 300 metres. There are two cables running side by side so two participants may complete this activity at a time.

The Single Flying Fox allows the participant to travel harnessed along a zip line for approximately 80 metres.

Participants will need to work as a team for the flying fox sessions to operate efficiently. Requires close supervision at all times.

AGE SUITABILITY

Twin Flying Fox – this activity is suitable for participants aged from Grade 5 and above

Single Flying Fox – this activity is suited for Primary aged participants only

ACTIVITY SUPERVISION RATIOS

The staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Challenge Ropes Course – High element). The required ratios for both the Twin and Single Flying Fox are the same.

This is a specialised activity involving harnesses and working at height, therefore a site staff member will always be instructing this activity. The quantity of school staff required is dependant on the participant numbers per activity group.

Twin Flying Fox:

Site staff	School Staff	Participant numbers	Organisation
1	2	1 – 18 students	Victorian DEECD
	3	19 – 24 students	

Single Flying Fox:

Site staff	School Staff	Participant numbers	Organisation
1	1	1 – 12 students	Victorian DEECD
	2	13 – 18 students	
	3	19 – 24 students	

LEADER EXPERIENCE

Site program staff will be instructing this activity at all times, therefore they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff are aware of all relevant safety factors relating to the activity Standard Operating Procedures and will conduct the session accordingly.

ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

The Assistant Leaders are required to supervise the dismount area and complete harnessing for participants, and will be trained accordingly. The Assistant Leader is responsible for the overall supervision, behaviour and safety of the campers at the activity and to and from the activity. No previous experience is required.

CLOTHING REQUIREMENTS

Participant clothing requirements for activities using harnesses and helmets are as follows:

- The minimum clothing requirements are a sleeved t-shirt and long shorts.
- The following clothing is NOT appropriate; singlet tops, midriff tops, tank tops or sleeveless shirts, short/mini shorts and skirts.
- Long hair must be tied back in a low style so the helmet can be fitted correctly and no loose jewellery or accessories may be worn such as a scarf or long earrings.

GIANT SWING

DESCRIPTION **Specialised Activity**

The Giant Swing is a great team activity and provides a safe and exciting challenge to participants of a variety of ages. Whilst one participant is the 'swinger' the remainder of the group is the hauling team. The haul team pulls the swinger to a height of their choice (up to 18 metres). The participant has complete control of how high they are raised, and thus are able to choose their own level of challenge. The participant pulls a release cord to begin swinging. This activity encourages teamwork, communication, group support and emphasises a "Challenge by Choice" philosophy. Requires close supervision at all times.

AGE SUITABILITY

This activity is suitable for participants aged from Grade Prep and above.

ACTIVITY SUPERVISION RATIOS

The staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Challenge Ropes Course – High element).

This is a specialised activity involving harnesses and working at height, therefore a site staff member will always be instructing this activity. The quantity of school staff required is dependant on the participant numbers per activity group.

Site staff	School Staff	Participant numbers	Organisation
1	1	1 – 12 students	Victorian DEECD
	2	13 – 18 students	
	3	19 – 24 students	

LEADER EXPERIENCE

Site program staff will be instructing this activity at all times, therefore they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff are aware of all relevant safety factors relating to the activity Standard Operating Procedures and will conduct the session accordingly.

ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

The Assistant Leaders are required to assist with harnessing of participants as well as having overall responsibility for the supervision, behaviour and safety of the campers at the activity and to and from the activity. No previous experience is required.

CLOTHING REQUIREMENTS

Participant clothing requirements for activities using harnesses and helmets are as follows:

- The minimum clothing requirements are a sleeved t-shirt and long shorts.
- The following clothing is NOT appropriate; singlet tops, midriff tops, tank tops or sleeveless shirts, short/mini shorts and skirts.
- Long hair must be tied back in a low style so the helmet can be fitted correctly and no loose jewellery or accessories may be worn such as a scarf or long earrings.

HIGH ROPES COURSE

DESCRIPTION **Specialised Activity**

The High Ropes course consists of a variety of elements that vary in degree of difficulty and therefore require a range of skills to complete successfully. High Ropes Courses are designed to be fun and challenging for those who participate. They also facilitate social interaction, build self confidence and promote communication and group support. Climbers are kept safe by a 'self belay' system and effective spotting by a partner. Requires close supervision at all times.

AGE SUITABILITY

This activity is suitable for participants aged from Year 7 and above

ACTIVITY SUPERVISION RATIOS

The staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Challenge Ropes Course – High element).

This is a specialised activity involving harnesses and working at height, therefore a site staff member will always be instructing this activity. The quantity of school staff required is dependant on the participant numbers per activity group.

Site staff	School Staff	Participant numbers	Organisation
1	1	1 – 12 students	Victorian DEECD
	2	13 – 18 students	
	3	19 – 24 students	

LEADER EXPERIENCE

Site program staff will be instructing this activity at all times, therefore they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff are aware of all relevant safety factors relating to the activity Standard Operating Procedures and will conduct the session accordingly.

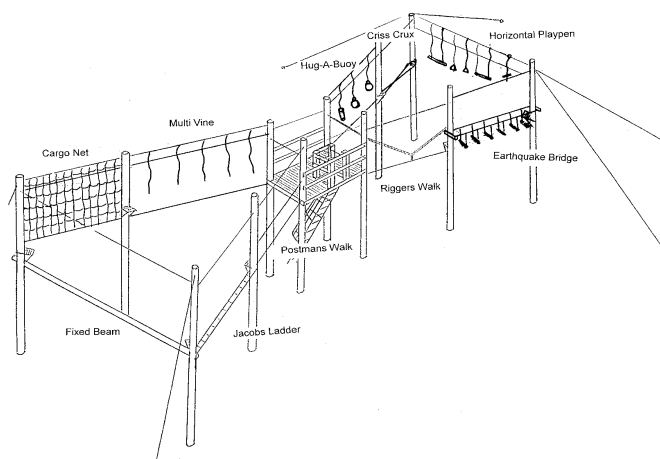
ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

The Assistant Leaders are required to assist with harnessing of participants, supervision of the training course, as well as having overall responsibility for the supervision, behaviour and safety of the campers at the activity and to and from the activity. No previous experience is required.

CLOTHING REQUIREMENTS

Participant clothing requirements for activities using harnesses and helmets are as follows:

- The minimum clothing requirements are a sleeved t-shirt and long shorts.
- The following clothing is NOT appropriate; singlet tops, midriff tops, tank tops or sleeveless shirts, short/mini shorts and skirts.
- Long hair must be tied back in a low style so the helmet can be fitted correctly and no loose jewellery or accessories may be worn such as a scarf or long earrings.



PARTICIPANT EQUIPMENT

There are a number of activities at PIAR that involve working at height and therefore require the use of personal protective equipment. A full body harness and helmet are essential items for these activities, and they are provided in good working order to ensure participant safety and industry compliance.

Full Body Harnesses and helmets are required for the following activities:

- Giant Swing
- Twin Flying Fox
- Single Flying Fox
- High Ropes
- Indoor Climbing wall
- Crate Climb

FULL BODY HARNESS

All activities requiring the use of harnesses for participants will have PIAR instructing the activity.

The user group will be required to supply staff / leaders to assist with harnessing of participants and general supervision of the group

The majority of 'high element' activities will be using the Vertical High Top harness (pictured right). The Crate Climb and Single Flying Fox use a different type body harness.

The Vertical High Top harness is a fully adjustable lightweight harness, which has been designed to be easy to wear and easy to use. The buckles on this harness are permanently secured and the webbing cannot be un-buckled. The buckles are tightened by just pulling on the end of the strap, making this an extremely easy and safe harness to put on, especially with large groups or inexperienced people who may not be aware of the dangers of failing to double back normal harness buckles.

A harness demonstration or training will be completed for User Group Leaders prior to undertaking activities



HELMET

A helmet is required for all activities which require harnessing (refer above) supplied for use by the participant. This MUST be fitted correctly to ensure full safety compliance and equipment functionality.

1. Hold the helmet with the label facing forward
2. At the back there is an adjustable strap, loosen and place on head, making sure that the front of the helmet is covering the forehead
3. Tighten the back strap so the helmet doesn't move around
4. Tighten the chin strap making sure you cannot slide the strap off your chin



INITIATIVE COURSE

DESCRIPTION

Specialised Activity

The aim of this activity is for group members to work as a team and complete a series of initiative activities. There are a number of different elements to the course and the degree of difficulty for the elements varies throughout the course. Whilst completing the Initiative Course the team members will be required to display the following skills; balance, co-ordination, teamwork, communication, problem solving skills and group support. Requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 and above. Some elements of the course are able to be modified to suit groups of different ages and capabilities.

ACTIVITY SUPERVISION RATIOS

This staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Challenge Ropes Course – Low element).

Staff Required	Participant Numbers	Organisation
2	1 – 24 students	Victorian DEECD

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed.

An Initiative Course Activity Guidelines booklet will be provided to reinforce the training received.

LOW ROPES COURSE

DESCRIPTION

Specialised activity

The Low Ropes course consists of a number of different elements requiring a range of skills to complete. Participants climb around the course with the aim of completing all of the elements without touching the ground or receiving physical assistance from their spotters. This activity can foster self confidence, group support and increased physical co-ordination and agility. Safety is achieved by safe and effective spotting.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 2 to Year 8. However it may also be used by older students and adults.

ACTIVITY SUPERVISION RATIOS

This staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Challenge Ropes Course – Low element).

Staff Required	Participant Numbers	Organisation
2	1 – 24 students	Victorian DEECD

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed.

An Activity Safety Guide will be provided to reinforce the training received.

NATURE SPOTTO

DESCRIPTION

This activity involves teams of students searching for local wildlife as they progress around the PIAR's Orienteering course. When wildlife is found and identified, points are awarded from the Nature Spotto ID chart according to how common or rare the wildlife seen is. Students get the opportunity to learn map reading and navigation and their observation skills are tested. During the activity the students also complete a letter hunt and word puzzle.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 to Grade 6.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios are set based on CYC recommendations. The minimum accepted ratios are:

Staff Required	Participant Numbers	Organisation
1	1 – 20 students	CYC Limited

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity.

An Activity Safety Guide will be provided to reinforce the training received

PHOTO HUNT

DESCRIPTION

Working in small groups or all together the students search the allocated area of the campsite to locate objects from photos provided in a booklet. Students need to work as a team to identify details on the photos and to locate listed objects. Photo Hunt challenges student's observation, time management and communication skills to find all objects in the quickest time possible.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 to Grade 6.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios are set based on CYC recommendations. The minimum accepted ratios are:

Staff Required	Participant Numbers	Organisation
1	1 – 20 students	CYC Limited

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed by all User Group Leaders supervising this.

An Activity Safety Guide will be provided to reinforce the training received.

PONDING

DESCRIPTION

Ponding takes place in our small freshwater pond area. A purpose built jetty and walking track with collection points around the pond allow for easy access to collect the specimens. Our information and identification shelter allows participants to observe and identify collected micro beasts with magnifying glasses and identification charts. Various activity sheets can then be completed to facilitate the learning process.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 to Year 8.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios are set based on CYC recommendations. The minimum accepted ratios are:

Staff Required	Participant Numbers	Organisation
1	1 – 20 students	CYC Limited

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed.

An Activity Safety Guide will be provided to reinforce the training received

RAFT MAKING

DESCRIPTION **Specialised activity**

This activity involves participants working in teams. They are required to design and build a raft using the basic materials provided. Team members are then required to paddle the raft over a prescribed course on a sheltered flatwater lake. This activity encourages teamwork, communication, planning and problem solving skills, as well as introducing the concept of leadership. Requires close supervision at all times.

NB: This activity is not suitable in cold, wet and windy conditions. If you select Raftmaking as an activity and the weather conditions are not suitable for the participant age and experience or if participants do not have appropriate clothing then an alternative activity will be arranged.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 5 and above.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore the supervision ratios and qualifications required have been taken from the Victorian DEECD Canoeing guidelines as this best represents Raftmaking.

Staff required	Participant numbers	Organisation
1 qualified + 1 assisting	1 – 12 students	Victorian DEECD
1 qualified + 2 assisting	13 – 18 students	
1 qualified + 3 assisting	19 – 24 students	

LEADER EXPERIENCE / QUALIFICATIONS

If site staff are instructing this activity they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff have all necessary qualifications and are aware of all relevant safety factors as outlined in the Raftmaking Activity Guidelines.

If school staff are instructing this activity they must hold the appropriate qualifications (unless Canoeing is being conducted in the same area with a qualified staff member). A site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed.

A Raftmaking Activity Safety Guide sheet will be provided to reinforce the training received.

NB: For Raftmaking, 'qualified staff' may be site staff or qualified User Group Leaders. If a group is conducting both Canoeing and Raftmaking at the same location then only the Canoeing supervisor requires the appropriate qualifications.

Appropriate qualifications include the following:

- An Australian Canoeing Instructor or Guide qualification appropriate for the level of activity being undertaken
- Equivalent documented training and experience from another training provider or education institution
- Equivalent documented experience in lieu of certification / accreditation

ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

When User Group Leaders are assisting site staff with the activity, it is the User Group Leaders who have overall responsibility for the supervision, behaviour and safety of the campers at the activity and to and from the activity. Assistants need no previous experience, however a qualification in CPR is preferred.

PARTICIPANT CLOTHING

Clothing must give adequate protection from the weather conditions that are expected during the activity.

The protective qualities of the clothing should not be significantly reduced when the material is wet (ie cotton or denim). Participants must wear footwear suitable for use in the craft, in the event of a capsize and for walking to and from the activity. Old runners, strap on sandals or specific 'water shoes' are suitable, thongs are not appropriate as they can fall off easily.

Suitable clothing includes but is not limited to:

- Cold Weather – synthetic fleece (Polar Fleece), thermals and waterproof clothing (cotton t-shirts and denim jeans are not recommended)
- Hot Weather – board shorts, rash shirts, synthetic sports shirts

SPOTLIGHTING

DESCRIPTION

In this activity students follow a series of reflective markers on an Orienteering course through the surrounding wildlife corridors using torches and spotlights. Along the way participants can look and listen for the sights and sounds of nocturnal wildlife and use an eye shine and night call identification key to determine the type of wildlife located nearby. Students get the opportunity to learn map reading and navigation and their observation skills are tested. This is a night time activity only and requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 to Year 8.

GROUP SIZES

After the initial briefing involving all participants, the group will then separate into smaller groups of between 8 – 16 participants each with a supervising leader.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios are set based on CYC recommendations. The minimum accepted ratios are:

Staff Required	Participant Numbers	Organisation
1	1 – 20 students	CYC Limited

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE / RESPONSIBILITY

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. An Activity Safety Guide will be provided to reinforce the training received. Leaders must be with the group at all times during the spotlight walk.

PARTICIPANT EXPERIENCE / RESPONSIBILITY

Participants need no previous experience in this activity.

Group members are required to act sensibly, with the welfare of the other group members in mind and the understanding that this activity needs the group to keep noise to a minimum, in order to see and hear animals. Respect must be shown at all times to local residents surrounding PIAR and the environment.

EQUIPMENT (PER GROUP)

Participants should carry a small personal torch to use for walking. A large spotlight is available from PIAR – this should be used by the User Group Leaders only.

SWIMMING POOL

DESCRIPTION

The Swimming Pools are solar heated. They are up to 1.8 metres in depth and 20 metres in length. This activity may be used as a rotational activity or as part of free time. Requires supervision by qualified staff members at all times.

AGE SUITABILITY

The swimming pool is suitable for all ages

GROUP SIZE

There should be a maximum of 40 campers in the pool area at one time.

ACTIVITY SUPERVISION RATIOS

The staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Recreational Swimming Guidelines).

The pools at PIAR are considered Type 1 venues. Therefore the ratios listed below are applicable.

Staff required	Participant numbers Venue Type 1	Organisation
1 qualified + 1 assisting	1 – 20 students	Victorian DEECD
1 qualified + 2 assisting	21 – 30 students	
1 qualified + 3 assisting	31 – 40 students	

LEADER EXPERIENCE / QUALIFICATIONS

If site staff are instructing this activity they are deemed to be the Activity Leader whilst additional school staff are considered the Assistant Activity Leaders. Site program staff have all necessary qualifications and are aware of all relevant safety factors as outlined in Swimming Activity Safety Guide.

If school staff are instructing this activity they must hold the appropriate qualifications. A site staff member is still required to explain the unique characteristics of the PIAR pools (pool rules, depth, rescue equipment location and usage). When the explanation / training is complete the User Group Leader must sign an Activity Training Log sheet.

A Swimming Activity Safety Guide will be provided to reinforce the training received.

Appropriate qualifications for a Type 1 venue include the following:

- Bronze Medallion or Pool Life Guard from Royal Life Saving Society (RLSS)
- Bronze Medallion or Surf Rescue Certification from Surf Life Saving Association (SLSAA)
- AUSTSWIM Teacher of Swimming and Water Safety Certificate
- Community Surf Lifesaving Certificate from Life Saving Victoria (SLV)
- recognized Australian White Water Rescue Training.

ASSISTANT LEADER EXPERIENCE / RESPONSIBILITY

When User Group Leaders are assisting site staff with the activity, it is the User Group Leaders who have overall responsibility for the supervision, behaviour and safety of the campers at the activity and to and from the activity. Assistants need no previous experience, however a qualification in CPR is preferred.

PARTICIPANT EXPERIENCE / RESPONSIBILITY

Participants with no swimming ability should be supervised separately in water no more than waist deep. Buoyancy vests and other flotation aids are available for the weaker swimmers.

TEAM RESCUE

DESCRIPTION

Specialised activity

The Team Rescue Course consists of a number of different elements requiring a range of skills to complete. Using the equipment provided, participants are required to negotiate their way through the course without anything touching the ground. Planning, teamwork, communication and problem solving skills will be required to successfully complete the course. Requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 4 and above

ACTIVITY SUPERVISION RATIOS

The staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Challenge Ropes Course – Low element).

Staff Required	Participant Numbers	Organisation
2	1 – 24 students	Victorian DEECD

This activity is usually supervised by User Group Leaders.

LEADER EXPERIENCE

No previous experience is needed. A qualified site staff member will train User Group Leaders to supervise the running of this activity. When the training is complete and the User Group Leader feels confident in supervising the activity, an Activity Training Log sheet must be signed.

An Activity Safety Guide will be provided to reinforce the training received.

ADVENTURE INTO NATURE – BUSH AND COASTAL WALKING

LOCATION

There are some short walks available around the Phillip Island Adventure Resort and some longer walks around the surrounding areas.

DESCRIPTION Specialised activity

Bushwalking is different from simply walking for exercise because an integral part of the bushwalking experience is the appreciation of the natural environment through which you walk - the flora, fauna and scenery. All suggested bushwalks are on well marked routes with up to date track notes and maps available.

Phillip Island offers a variety of walks, many with spectacular scenery. This includes coastal, wetland and woodland walks.

AGE SUITABILITY

There are no limitations on the group size or age limit. It is up to the User Group Leader to determine whether the participants are capable of completing a particular walk. Factors such as age, experience, fitness level, medical conditions should be taken into account.

ACTIVITY SUPERVISION RATIOS

The staff / student supervision ratios required for this activity have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Bushwalking guidelines).

This activity is usually supervised by User Group Leaders.

Staff Required	Participant Numbers	Organisation
2	1 – 20 students	Victorian DEECD (Bushwalking Guidelines)
3	21 – 30 students	
4	31 – 40 students etc.	

LEADER EXPERIENCE

The User Group Leader must have experience in leading day walks and be confident of their own ability to complete that walk. The choice of location should be based on the recent and first-hand knowledge of at least one member of the planning and supervising staff. Where this is impractical, planning and supervising staff should consult with PIAR Program department. This will ensure that User Group Leaders receive first hand knowledge and information on the general characteristics and conditions found in the locations as well as the walk map.

At least one member of staff must hold, as a minimum, a current Level Two first aid qualification, a current CPR qualification and have a first aid kit applicable to the level of training.

LEADER RESPONSIBILITY

Leaders are responsible for the supervision, behaviour and safety of the participants during the activity. Details should be checked, especially the direction of walk and the weather forecast. A head count should be taken before, during and after the activity is complete. Adequate refreshments should be taken or arrangements made for refreshment stops.

User Group Leaders should have a suitable means of communication with emergency services or camp staff in case of emergency (mobile phone or UHF radio). Emergency contact numbers for the local area should be carried by the instructor (in the camp booklet).

PARTICIPANT EXPERIENCE / RESPONSIBILITY

Participants need no previous experience however they will need an appropriate level of fitness in order to complete the bush walk.

CLOTHING AND FOOD SUPPLIES

The following items are appropriate for walks not longer than one day:

- Adequate supplies of food and water suitable for the length / nature of the walk (a day pack may be required), alternatively make arrangements for refreshments to be delivered to specific locations.
- Footwear that is comfortable, well broken-in and in good condition (thongs and sandals are not appropriate)
- Clothing suitable for the expected conditions
 - Hot weather – walkers need protection from the sun, so sunscreen, hats and suitable protective clothing is required
 - Cold weather – warm clothing such as synthetic fleece (Polar Fleece), thermals and waterproof clothing. Layering is recommended.

WEATHER CONDITIONS

A group should not go walking when temperatures are over 30 degrees or during heavy rain, thunder and lightning storms. User Group Leaders should be alert for changes in weather conditions and shorten the walk if necessary.

FIRST AID REQUIREMENTS

A first aid kit tailored to your group and journey should be taken on all walks. The person responsible for first aid should attend to all first aid needs for group members. In the case of an injury requiring treatment, the group should stop the activity and be seated together in a safe location nearby. The User Group's designated first aid trained officer should administer any first aid requirements to participants.

EMERGENCY RESPONSE

Suitable assembly points along the designated walking trail should be determined before departure. In case of an emergency, the entire group should assemble at an appropriate pre-determined assembly point (or wait where they are). The User Group Leaders should have a suitable means of communication with emergency services or camp staff (mobile phone or UHF radio). Emergency contact numbers for the local area should be carried by the User Group Leader (in the camp booklet). PIAR staff should be informed as soon as possible.

TRANSPORT

Transport will be required for many of the suggested walks listed on the following page, so why not make use of the buses being available to you in the "With Travel package" that we offer and complete a walk that is of interest on your way to or from the campsite. This may be arranged with the Program Co-ordinator at PIAR.

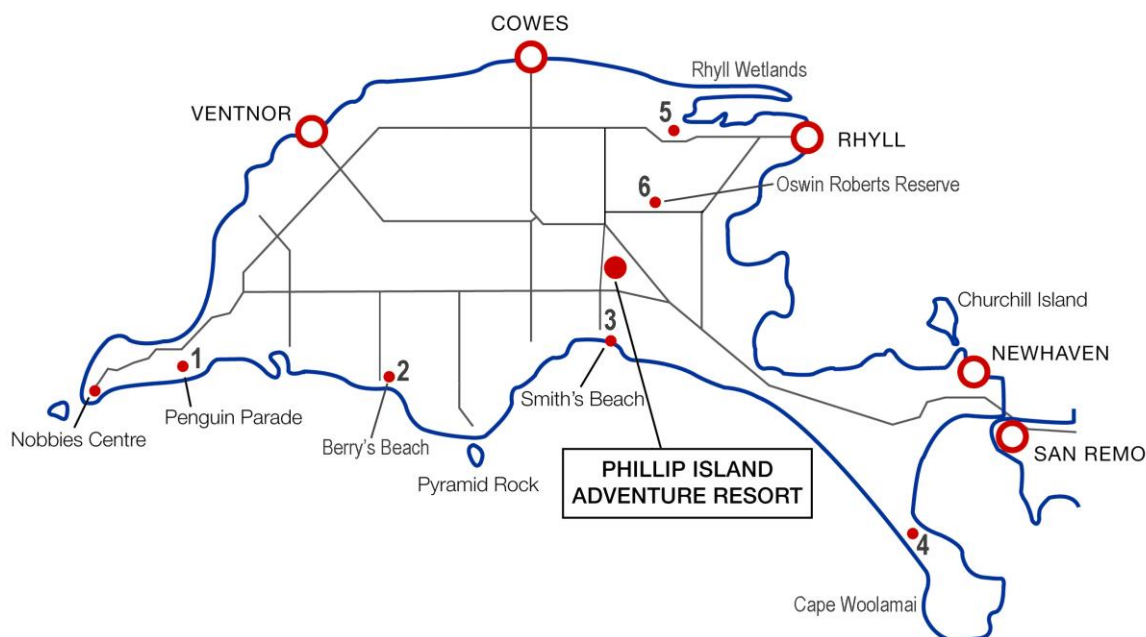


On the Berry's beach track looking towards Pyramid Rock



The Pinnacles at Cape Woolamai

SUGGESTED WALKS ON PHILLIP ISLAND



Name of Walk / Description	Grade	Bus required	Estimated Time Needed (walk only)
1) Penguin Parade to Nobbies Centre – Spectacular coastal views along the way.	Easy – Medium	Yes	1.5 hours
2) Berry's Beach to Pyramid Rock – Spectacular coastal views along the way.	Easy – Medium	Yes	1 hour
3) Smiths Beach – This is a great area to complete Rockpooling or Beachcombing activities. a) Smiths Beach to Express Point b) YCW Beach to Express Point NB: PIAR is 900m from Smiths Beach and 1.2km from YCW	Easy Easy	No No	1 hour 1.5 hours
4) Cape Woolamai – a variety of walks are available to suit all ages. a) Pinnacles Lookout b) Cape Woolamai loop c) Cape Woolamai loop and old quarry site extension	Easy Medium Medium	Yes Yes Yes	1.25 hours 3.5 hours 4.5 hours
5) Rhyll Wetlands – This wetland area is world renowned for its importance to migratory birds. You can learn more through the interpretive signs along the way. a) Conservation Hill to Observation Point b) Conservation Hill to Rhyll boat ramp	Easy Easy	Yes Yes	1 hour 1.5 hours
6) Oswin Roberts Reserve - This is one of the most heavily treed areas on the Island where you can view birds and sometimes see koalas and wallabies a) Loop 1 b) Loop 2 c) Loop 3 NB: PIAR is 2km from Oswin Roberts Reserve (approx 30 min each way)	Easy Easy Medium	No No No	30 min 1 hour 2 hours

NB: Detailed maps and directions are available upon request

ADVENTURE INTO NATURE - BEACHCOMBING

LOCATION

Beachcombing is conducted along the Eastern shore of Smiths Beach. About a 20 minute walk from camp.

DESCRIPTION

This activity explores the flotsam and jetsam washed ashore by the daily high tides and how the beach is made up of volcanic rocks and alluvial deposits. This is a great beach activity if you do not want a water based activity or the tide is too high for rockpooling. This activity requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 and above

GROUP SIZES

After completing the initial briefing together, the participants will then be split into small groups each with a supervisor (groups of 8 to 15 are ideal)

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Bushwalking guidelines), as this is considered the closest representation of Beachcombing

Staff Required	Participant Numbers	Organisation
2	1 – 20 students	Victorian DEECD (Bushwalking Guidelines)
3	21 – 30 students	
4	31 – 40 students etc.	

LEADER EXPERIENCE / RESPONSIBILITY

Leaders need no previous experience however they must be able to manage the group in a restrictive and potentially dangerous area. A qualified site staff member will explain the equipment needed and how to conduct the activity safely. Beachcombing Guiding Instructions will be provided and must be observed as they take into account all legislated regulations, Codes of Conduct and Phillip Island Nature Park Minimal Impact Procedures

PARTICIPANT EXPERIENCE / RESPONSIBILITY

Participants need no previous experience. Participants are required to act sensibly, with the welfare of the other group members in mind and be aware that they are sharing this sensitive habitat with the creatures that live here. They are required to listen to the leader and observe all legislated fisheries regulations and Codes of Conduct.

EQUIPMENT REQUIRED

A backpack containing all equipment, procedural information, commentaries, and codes of conduct is provided to the User Group Leaders and explained by PIAR Program staff prior to the groups departure.

CLOTHING

Participants should wear suitable protective clothing for cold conditions (polar fleece jumper / pants and a waterproof jacket). Sunsmart strategies are encouraged for hot conditions.

Closed toe footwear must be worn for all activities. Thongs, sandals or 'crocs' are not appropriate.

WEATHER

Beachcombing should not be conducted in adverse weather conditions.

FIRST AID REQUIREMENTS

Refer to Activity Overview for First Aid requirements. In addition to these requirements an awareness of the first aid response to Blue Ring Octopus and Cone Shell stings is advised.

ADVENTURE INTO NATURE - ROCKPOOLING

LOCATION

Smiths Beach rock platforms. About a 20 minute walk from camp.

DESCRIPTION

This activity explores the amazing bio diversity of Phillip Island's abundant marine life and creates an awareness of how we can rock pool safely and with minimum impact to this amazing habitat. The Smiths Beach rock platform on the eastern side of the stairs is protected from major wave action by an offshore reef and lagoon making it an ideal place to explore and discover the bio diversity of this area. This activity requires close supervision at all times.

AGE SUITABILITY

This activity is generally suitable for participants aged from Grade 3 and above

GROUP SIZE

After completing the initial briefing together, the participants will then be split into small groups each with a supervisor (groups of 8 to 15 are ideal) There should be a maximum of 60 participants on the rock platform at one time. For larger groups it is recommended to have group members alternating between Rockpooling, sandcastle building and ball games on the beach.

ACTIVITY SUPERVISION RATIOS

This activity is not listed in the Victorian DEECD Safety Guidelines for Education Outdoors or the ORC Adventure Activity Standards therefore ratios have been taken from the Victorian DEECD Safety Guidelines for Education Outdoors (Bushwalking guidelines), as this is considered the closest representation of Rockpooling

Staff Required	Participant Numbers	Organisation
2	1 – 20 students	Victorian DEECD (Bushwalking Guidelines)
3	21 – 30 students	
4	31 – 40 students etc.	

LEADER EXPERIENCE / RESPONSIBILITY

Leaders need no previous experience however they must be able to manage the group in a restrictive and potentially dangerous area. A qualified site staff member will explain the equipment needed and how to conduct the activity safely. Rockpooling Guiding Instructions will be provided and must be observed as they take into account all legislated regulations, Codes of Conduct and Phillip Island Nature Park Minimal Impact Procedures.

PARTICIPANT EXPERIENCE / RESPONSIBILITY

Participants need no previous experience. Participants are required to act sensibly, with the welfare of the other group members in mind and be aware that they are sharing this sensitive habitat with the creatures that live here. They are required to listen to the leader and observe all legislated fisheries regulations and Codes of Conduct.

EQUIPMENT REQUIRED

A backpack containing all equipment, procedural information, commentaries, and Codes of Conduct is provided to the User Group Leaders and explained by PIAR Program staff prior to the groups departure.

CLOTHING

Participants should wear suitable protective clothing for cold conditions (polar fleece jumper / pants and a waterproof jacket). Sunsmart strategies are encouraged for hot conditions.

Closed toe footwear must be worn for all activities. Thongs, sandals or 'crocs' are not appropriate.

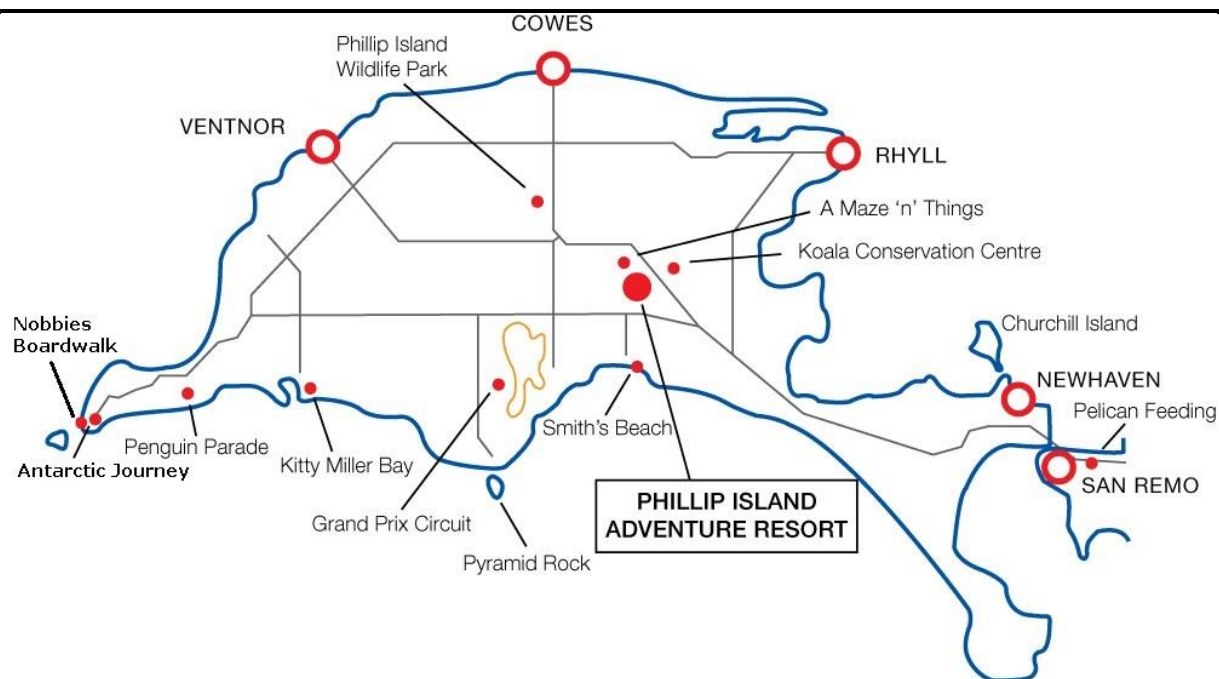
WEATHER

Do not go rock pooling in adverse weather conditions. Lightning is attracted to basalt rock platforms such as those found at Smiths Beach.

FIRST AID REQUIREMENTS

Refer to Activity Overview for First Aid requirements. In addition to these requirements an awareness of the first aid response to Blue Ring Octopus and Cone Shell stings is advised.

EDUCATIONAL / TOURIST ATTRACTIONS



Attraction Locations

1	Maru Fauna Park at Grantville	11a	Nobbies Boardwalk
2	Pelican Feeding at San Remo	11b	Antarctic Journey
3	Churchill Island	12	Cowes foreshore and township
4	Phillip Island Chocolate Factory	13	Wildlife Coast Cruises
5	Cape Woolamai Coastal Walk	14	Phillip Island Wildlife Park
6	Vietnam Veterans Museum	15	Rhyll Wetland and Bird Sanctuary walk
7	Smiths Beach	16	Oswin Roberts Koala Reserve
8	Surfing Lessons	17	Koala Conservation Centre
9	Phillip Island Grand Prix Circuit	18	A Maze 'n' Things
10	Penguin Parade	N/A	Phillip Island Nature Park – Ranger Talks (various locations)

Transport will be required for many of the nearby attractions, so why not make use of the buses being available to you in the "With Travel package" that we offer and visit one or two of the attractions on your way to or from PIAR.

Bookings are required for many of the attractions; this may be arranged with our Program Co-ordinator.

1. MARU – FAUNA PARK AND MINI GOLF

Located on the Bass highway at Grantville, Maru is 20 minutes from the PIAR. It is an ideal place to stop for a BYO lunch en-route to or from Phillip Island.

Fauna Park

Specialising in a hands-on experience for our guests. Modern enclosures enabling guests to hand feed kangaroos, wallabies, emus and a host of farm animals including sheep, horses and chickens. There is also a large Wombat Nursery housing orphaned young wombats with opportunity to pat and take photos. A modern koala compound enables guests to have a closer look at Koalas. All groups are given animal feed to enable hand feeding as well as having an informative and interactive guided tour by Park Rangers

Mini-Golf

Pirate Pete's 18 Hole Mini Golf Adventure is both entertaining and interactive.

Time Required:	45 minutes for the Fauna Park only. 1.5 hours if also completing Mini Golf
Transport Required:	Yes – best to be completed enroute
Additional Cost:	Yes

2. PELICAN FEEDING AT SAN REMO

San Remo is an ideal place to visit en-route to or from PIAR. Campers may have their lunch on the foreshore and watch the Pelican Feeding before or after. The Pelican Feeding takes place at the San Remo Jetty on the foreshore at 12:00pm daily. Pelicans come from all around as they are fed left-over fish from the surrounding fishing boats by a staff member from the San Remo Fisherman's Co-op. There are barbeques, playgrounds and toilets available near the jetty for public use.

Time Required:	The feeding itself lasts for about 10 – 15 minutes
Transport Required:	Yes
Additional Cost:	No

3. CHURCHILL ISLAND

Churchill Island is an interesting and educational attraction to visit on your way to or from camp. Churchill Island Heritage Farm covers 57 hectares and boasts a historic working farm with 'hands on' farming demonstrations reminiscent of a bygone era. Sheep shearing, cow milking, blacksmithing and working dog demonstrations are conducted every day. The island has an important place in the history of European settlement in Victoria. There are also lovely gardens, ancient Moonah trees, wetlands, a visitor's centre and café.

Time Required:	1.5 – 2 hours
Transport Required:	Yes
Additional Cost:	Yes

For an extra cost we can organise a 1 hour Ranger guided walking tour around the Island. The tour investigates the past and present uses of Churchill Island, including the Aboriginal and European history, heritage buildings and working farm. This tour can be extended to a two hour tour involving hands on farming demos such as butter churning, blacksmithing and old time games.

4. PHILLIP ISLAND CHOCOLATE FACTORY

Panny's Amazing World of Chocolate Museum is a great place for school groups of all ages to visit on their way to or from PIAR. They can combine a learning experience with a whole lot of fun. Starting with the manufacturing process, students will gain a real and practical understanding of a total product lifecycle. Other viewings include: the Statue of David (made from chocolate), mural of Dame Edna consisting of 12,000 chocolate pieces and the chocolate village where even the buildings are made of chocolate. You can also test your chocolate knowledge, watch the 400kg chocolate waterfall and see the chocolatiers make chocolate.

Teachers and Student resource kits have been developed based on the Victorian Essential Learning Standards (VELS). These kits have worksheets and activity ideas that help to develop knowledge prior to the visit and to extend what your students learn after the visit. There is also a café within the complex and they also sell their famous chocolates in the shop.

Time Required:	approximately 1 hour
Transport Required:	Yes
Additional Cost:	Yes

5. CAPE WOOLAMAI COASTAL WALK

The Cape Woolamai walk offers magnificent views of Phillip Island, San Remo and the ocean. There are a variety of walks available to suit all ages and fitness levels. All walks start and finish at the Cape Woolamai Surf Lifesaving Club car park.

Time Required:	From 1.5 – 4 hours
Transport Required:	Yes
Additional Cost:	No

This is a free attraction, however PINP Ranger guided walks are available for an additional cost.

6. NATIONAL VIETNAM VETERANS MUSEUM

Located in Phillip Island near Helicopter Flights, the National Vietnam Veterans Museum is the only Museum of its kind in Australia that covers a specific period in Australia's history. The collection spans over 6000 artefacts and exists to permanently record Australia's longest commitment to any war, a period of ten years (1962 to 1972).

It presents the story of Australia's involvement at a time of deep division among the Australian population over Conscription. The Museum is of great historical and cultural significance for Australians of all ages and also provides a meeting place for Veterans and their families.

Time Required: 1.5 hours
 Transport Required: Yes – best to be completed enroute
 Additional Cost: Yes

7. SMITHS BEACH

Smiths Beach is located 1 km from the PIAR and is a comfortable 20 minute walk to get there. It is known as one of the most popular surf beaches on Phillip Island. At low tide Smiths Beach is a wide flat sandy area that is ideal for many beach activities and games. It is a perfect location to complete Beachcombing and Rockpooling activities.

Time Required: 1 – 3 hours + walking time
 Transport Required: No
 Additional Cost: No

8. SURFING LESSONS

Surfing Lessons are conducted at Smiths Beach by 'Island Surf'. The two hour lesson includes all equipment provided – softboard, accessories, wetsuit, sunscreen. Learn about surf safety and awareness prior to hitting the water. A safe and encouraging environment is provided while having fun under the supervision of expert qualified coaches who all have a passion for surfing.

Time Required: 2 hours + walking time
 Transport Required: No
 Additional Cost: Yes

9. PHILLIP ISLAND GRAND PRIX CENTRE

The Phillip Island Grand Prix Circuit is located only a short drive from PIAR. The circuit holds major world class sporting events year round, and is booked for over 280 days of the year for various activities. The centre has a gift shop stocked with racing memorabilia and merchandise and a café.

There are two tour options available at the GP Circuit.

Visitor Centre Tour; this guided or self guided tour includes the History of Motor Sport Museum plus the panoramic circuit viewing area, you can also stroll through the water gardens and bird aviaries.

Circuit Tour; this guided tour begins with the Visitors Centre tour and then continues with access to exclusive and restricted areas such as the control tower, media centre, pit land, pit roof and of course the winners podium.

Time Required: 45 minutes for the Visitors Centre tour. 1.5 hours for the Circuit tour
 Transport Required: Yes – best to be completed enroute
 Additional Cost: Yes

10. PENGUIN CENTRE / PARADE

The Penguin Parade is Australia's most popular wildlife attraction and home to the largest Little Penguin colony in the world. Every sunset the wild Little Penguins emerge from the sea and march across the beach to their sand dune burrows. The Little Penguin is the world's smallest penguin and the Penguin Parade is the best place to experience this completely natural phenomenon. You may also enjoy the interactive Visitors Centre and gift shop at your leisure.

Time Required:	A self guided tour of the Visitors Centre will take about 1 hour, and the Penguin Parade at night will take approximately 2 hours plus travel
Transport Required:	Yes
Additional Cost:	Yes

For an additional cost a 1 hour ranger talk is available at the Centre. The talk includes a guided tour around the interactive Visitors Centre and a walk to explore the penguin rookeries. If your group is going to the Penguin Parade at night, it is best to conduct the Visitors Centre tour earlier on that day.

11A) NOBBIES BOARDWALK

The Nobbies Centre and Boardwalk is a great place to visit on your way home from PIAR. Stroll the boardwalks with awe-inspiring views of Phillip Island's rugged south coast and blowhole, keep a lookout on the boardwalks for nesting seabird colonies and Little Penguins. Within the centre itself you can browse for unique gifts in the gift shop or enjoy a meal or snack from the cafe

Time Required:	Approximately 1 hour
Transport Required:	Yes
Additional Cost:	No. However various optional ranger talks are available for an additional cost

11B) ANTARCTIC JOURNEY

Located at the Nobbies Centre, this activity takes you on a virtual journey into the wonderful world of the Southern Ocean and Antarctica. It includes many interactive and immersive experiences, including the cutting edge 'augmented reality' technology that will enable you to stand on an ice floe and feel like you can reach out and pat a penguin, stroke a seal or marvel at a whale which all appear on a screen with you. This is a joint venture between Phillip Island Nature Park and WWF-Australia.

Time Required:	Approximately 1 hour for a group of 50 students
Transport Required:	Yes
Additional cost:	Yes

12. COWES FORESHORE and TOWNSHIP

Cowes is a great place to visit on your final day of camp and have your packed lunch on the foreshore. The foreshore consists of wide expanses of lawn shaded by a mixture of native and cypress trees, complete with playgrounds, BBQ areas, shelters and pathways. The sloping foreshore extends down to the clean golden sands of the safety beach.

Time Required:	45 min to 1.5 hours
Transport Required:	Yes
Additional Cost:	No

13. WILDLIFE COAST CRUISES

Seal Rocks Eco Cruise (2 hours)

A two hour cruise from Cowes to Seal Rocks with full commentary provided by the Captain and Cruise Rangers. Notes on marine life and seals are provided and a marine life documentary is played on the return trip. Students may bring a packed lunch on board to eat on the return trip.

Discovery Cruise (1 hour)

A one hour cruise departing from San Remo. A local commentary is provided about the fishing industry and life at sea from a former Shark and Cray fisherman. Learn of the history of the island and some of the amazing animals that visit the region.

Cruise timed to coincide with Pelican Feeding at San Remo.

Fast Boat Ride

A 10 minute burst of twists, turns and speed on the water in a 12 person Rigid Inflatable Boat. The fast boat can reach speeds up to 100km/hr (Minimum 36 passengers, 3 runs).

Time Required:	Varies depending on type of cruise
Transport Required:	Yes
Additional Cost:	Yes

14. PHILLIP ISLAND WILDLIFE PARK

Located on Phillip Island Road only 3.5km from PIAR. The park is set on a 60 acre property. It is home to over 100 different species of Australian animals. Visitors can not only see the wildlife, but also hand feed and experience close encounters with wildlife.

Time Required:	1 hour
Transport Required:	Yes
Additional Cost:	Yes

15. RHYLL WETLANDS and BOARDWALKS

This wetland area is world renowned for its importance to migratory birds. The low-lying land at Rhyll forms a saltwater lagoon that attracts large numbers of migratory wading birds which fly thousands of kilometres to feed and breed at the inlet. A boardwalk, which leads into the midst of the mudflats and mangroves, provides excellent bird watching opportunities and there is a wetland observation tower at Conservation Hill, offering panoramic views of the wetlands. You can learn more through the interpretive signs along the walking tracks.

Time Required:	1 – 2 hours depending on length of walk being undertaken
Transport Required:	Yes
Additional Cost:	No

16. OSWIN ROBERTS RESERVE

Oswin Roberts Reserve is located 2km from PIAR. There are three loop walks available that all start and finish at the Northern Carpark. The reserve is a significant remnant of Phillip Island's original native forest cover and wildlife is abundant – it connects with the Conservation Hill Reserve and the Rhyll Walk.

Time Required:	1 – 3 hours depending on length of walk being undertaken
Transport Required:	Optional
Additional Cost:	No

17. KOALA CONSERVATION CENTRE

At the Koala Conservation Centre you can experience wild koalas in their natural habitat. Walk amongst the treetops and see wild koalas on two separate boardwalks. Enjoy the bush walking tracks, look out for wallabies, echidnas, birds and other Aussie wildlife. Learn about the amazing lives of koalas in the interactive Visitor's Centre and browse for unique gifts in the gift shop.

Time Required: 45 minutes – 1 hour
 Transport Required: No – situated opposite PIAR
 Additional Cost: Yes

For an additional cost we can organise for a ranger to greet your group on arrival and give a talk about the koalas. The ranger will complete a one hour walking tour of the bushland area and tree top boardwalks, where they will focus on the koala's adaptations, special features and threats. One ranger per 25 students for ranger talks.

Koala Prowl – Night Tour

Venture into the night for an encounter with the wondrous creatures that come out after dark. Learn about one of Australia's favourite marsupials, on this ranger led bush activity.

Time Required: 1 hour
 Transport Required: No – located next door to PIAR
 Additional Cost: Yes

18. A MAZE 'N' THINGS

If you like something bizarre, intriguing and stimulating, look no further. A Maze 'n' Things has optical illusions, mazes, mind games, puzzles and challenges. On arrival at reception, the staff will divide your students into groups and choose which activity each group will start with. Your program scheduling will take into consideration group size, time allowance and weather conditions. Your groups will rotate through an 18 hole mini golf course, a three dimensional timber maze and an illusion rooms and puzzle island which includes a 6.5 metre vertical drop slide.

Also of particular interest is the interactive theatre where multiple-choice challenges are conducted that will test the students in either a fun or competitive atmosphere. For an additional cost per student this unique activity could be added to your visit.

After hours bookings are available which can give you exclusive use of the entire facility. This can enhance the experience with the maze being done by torchlight and the mini golf being done under lights. There is a minimum booking of 50 students for night sessions.

Teachers are asked to remain with their students at all times to assist with supervision and to experience for themselves all that A Maze 'n' Things has to offer.

Time Required: 2.5 to 3 hours
 Transport Required: No – located next door to PIAR
 Additional Cost: Yes
 Group Sizes: Up to 150 children at one time

PHILLIP ISLAND NATURE PARK – RANGERS

The Phillip Island Nature Park is an organisation dedicated to the conservation of Phillip Island's wildlife and natural features. Revenue made through the attractions and commercial aspects of the park are directed back into the environment, research and education of the Nature Park. The mission of the Park's Education programs is to welcome, inform and inspire students and to promote a greater understanding and empathy for the natural environment so it is protected for future generations.

A variety of Ranger talks from 1 to 2 hours are available and can be organised at local beaches and various attractions on the Island or here at PIAR.

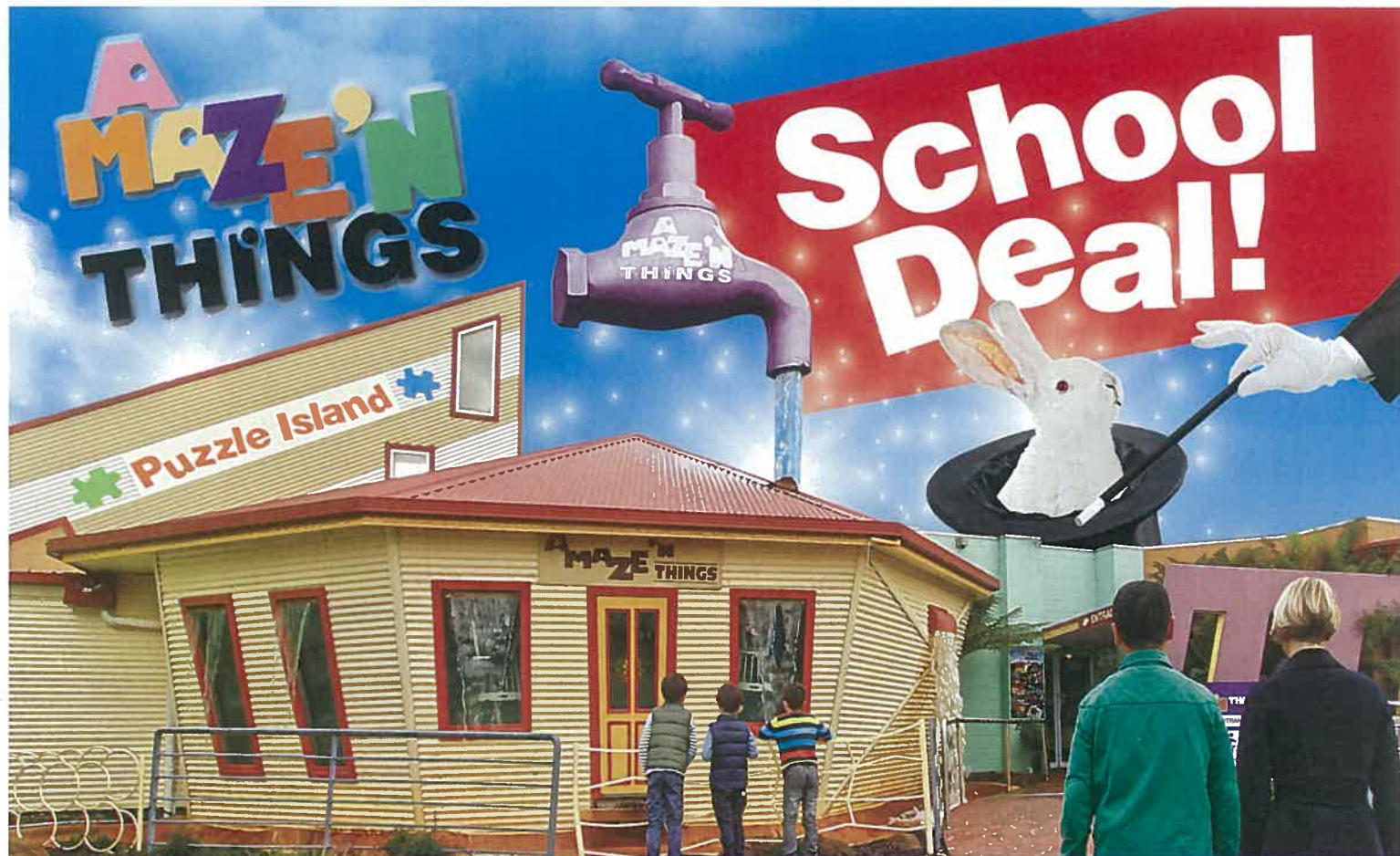
All talks, walks and activities are presented by Rangers who possess an intimate knowledge of the area, and organisms that inhabit it, which comes from working in the Nature Park each day and season. The educational programs are linked with the Victorian Essential Learning Standards (VELS).

Ranger talk options include:

- Beachcombing at Smiths Beach (1 hour)
- Cape Woolamai coastal walk (2 hours)
- Churchill Island walk and talk (1 or 2 hours)
- Koala Conservation Centre walk and talk (1 hour)
- Nobbies Centre – various talks (1 hour)
- Penguin Parade Visitors Centre walk and talk (1 hour)
- Rhyll Wetlands walk (1 – 2 hours)
- Rockpooling at Smiths Beach (90 minutes)
- Wildlife Stories at PIAR (1 hour)

For further information on ranger talks / walks / tours please contact the Program Co-ordinator at Phillip Island Adventure Resort.

There is an additional cost for all Ranger talks, transport may be required depending on the location of the Ranger talk.



Combining education with fun!

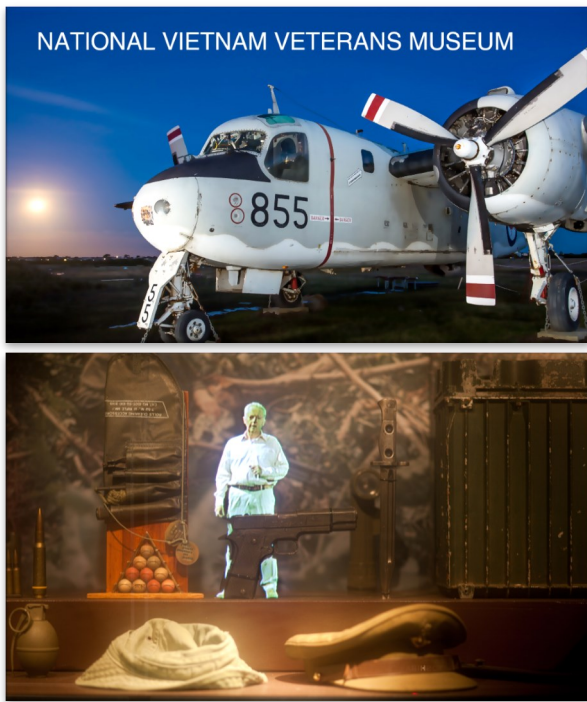


★ Problem Solving ★ Visual Perception ★ Lateral Thinking ★ Teamwork
 ★ Group Relationships ★ Personal Challenges ★ Spatial Concepts ★ Targeted learning outcomes ★ Success and achievement in academic, physical and mental challenges

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 ★ Teacher familiarisations are welcome

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 minimal fuss and
 maximum enjoyment!**

**For bookings please call:
 Phillip Island Adventure Resort
 on: 5952 2417**



National Vietnam Veterans Museum

The NVVM seeks to remember, interpret and relate the experience of the veterans of the Vietnam War and the enduring impact of the war on society. The Museum was initiated and created by volunteers. Now largely also run by volunteers it is home to a huge collection of artifacts, both large and small, interpreted with information, imagery and audio visual devices. It will keep you, your family and friends engaged for the length of your visit. 'Our museum talks to you'. Starting with the holographic Light and Sound Show, this helps visitors understand the significance of Australian military involvement by outlining the causes and consequences of the conflict. You can then investigate this era by seeing it through the eyes of Vietnam veterans. At NVVM you will see the conscription ballot balls and the barrel used in the system of National Service that divided our nation. You will walk beneath and around such key vehicles as helicopters, a tank, even a bomber used in Vietnam. See yourself in the boots of a Tunnel Rat or the helmet of a Chopper Pilot.

Endlessly fascinating and absorbing, no matter what age group. Expect the unexpected.

Time required: minimum 1 hour



25 Veterans Drive, Newhaven, 3925 (behind the Helipad)

www.vietnamvetsmuseum.org



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Pannys Phillip Island Chocolate Factory



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chocolate!

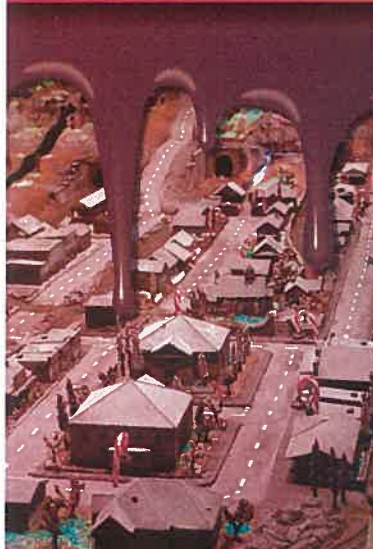


Located at the entrance of Phillip Island at Newhaven, Panny's Amazing World of Chocolate is the ideal way to start or finish your stay on the island. Drop in and see...

- Our educational exhibition on cocoa production.
- The chocolate "Art Gallery" of famous paintings.
- A two metre chocolate statue of Michelangelo's David.
- A 12,000 piece chocolate mosaic of Dame Edna Everage.
- A chocolate village complete with working trains.
- A giant one tonne block of chocolate.
(try and lift it with your friends!)
- Our thunderous chocolate waterfall
(400kg of molten chocolate every 3 minutes)
- Panny's Amazing Chocolate Machine.
(pick your own weird flavour combination!)
- Make your own chocolate art and eat it!
- The chocolate carving machine in action.
- Chocolates being made in the chocolate factory.

Educational kits available at:
info@phillipislandchocolatefactory.com.au

FREE SAMPLE
FOR EVERY
VISITOR



FOR BOOKINGS PLEASE CALL...

Phillip Island Adventure Resort on: **5952 2417**

Phillip Island Nature Parks adventures

Evening Activities

Koala Prowl

During this ranger led activity students explore the amazing nocturnal animals of the Australian bush. By the light of a ranger's spotlight, students have the opportunity to spot many animals including possums, owls, bats and spiders as they move throughout the bush and the raised boardwalk areas of the Koala Conservation Centre.

Of course the main event of this night time journey is spotting koalas in the trees as they go about their daily routines. Students are sure to have their senses stimulated in this unique experience, as they learn about our amazing bush creatures and how they can help to protect them.



Wildlife Stories

Enjoy a night in with a ranger learning about some of the amazing wildlife that call Phillip Island home. Students will be engaged by an array of unique taxidermy animals, quirky wildlife facts and interesting stories told by one of our entertaining rangers.

Marine Debris

Let one of our knowledgeable rangers visit you with a range of objects collected from our beaches. Through hands on activities, students will explore the effect marine debris has on our ocean health while focusing on how to protect the iconic marine species of Phillip Island. This activity can be done on its own or accompany the day time marine debris activity.



Enquire
about our
NEW WWF
'Antarctic
Journey'

The Southern Ocean

Our oceans are more than just a big swimming pool! Come on a virtual underwater expedition with one of our rangers, while discovering what makes our oceans tick. Along the way, hear captivating stories about the marine megafauna and discover why the ocean is important to us.

For more information contact the
Adventure Resort Programmer



phillipisland
nature parks australia

Phillip Island Nature Parks adventures

Day Time Activities

Rockpooling

Join a Phillip Island Nature Parks ranger to explore the incredible marine creatures of our rock platforms and how they survive in a constantly changing environment. Learn about their special features, adaptations and who eats who from one of our experienced rangers.



Beachcombing

With the guidance of a ranger, students discover and learn about the treasures that are washed up on our beaches. Students take part in a guided exploration of the high tide area and develop an understanding of marine debris and the importance of looking after our marine environment.



Marine Debris

After a ranger guided walk on Smiths Beach, students will begin to notice objects that don't belong on our beaches. Through hands on surveying students will help contribute to a national survey on marine debris and explore the effect marine debris has on our ocean health.



Little Penguin Research

Students come together at the world famous Penguin Parade to aid in our mission to protect the little penguin. They will explore the penguin colony, discover cool facts and features, find out about the latest penguin research, and take on the roles (and responsibilities!) of a penguin researcher.



Koala Conservation Centre

Join our rangers on a guided excursion through the Koala Conservation Centre and explore the koalas' natural habitat via our tree top boardwalks. Students will become engrossed in a koala's life while learning about all the coolest koala information.



For more information contact the
Adventure Resort Programmer

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nature parks australia